

They told us it was a zoo.
Not an experimental wasteland.

ZOOSIONS

QUICK-START GUIDE

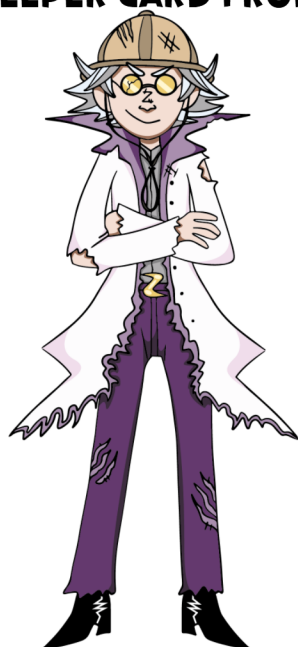
OBJECTIVE	BOARD SETUP	1. TOURIST TURN GAMEPLAY
<p>TOURISTS: REACH THE FUSION REFUGE AS A ZOOSION</p> <p>ZOOKEEPER: ELIMINATE ALL TOURISTS</p>	<p>CLOCKWISE FROM ZOOKEEPER, TOURISTS PICK 2 DIFFERENT BASE ANIMALS FOR FREE (LABRAT CAN BE PICKED IF COST IS PAID)</p> <p>SHUFFLE AND PLACE THE PET PILE (MAIN DECK WITH LABRAT LOGO) ON THE BOARD</p> <p>ZOOKEEPER KEEPS THEIR DECK (PURPLE WITH ZOOKEEPER FACE) AND ALL REMAINING CARDS</p> <p>TOURISTS PLACE THEIR GAME PIECE ON THE FRONT GATE</p> <p>ZOOKEEPER PLACES THEIR GAME PIECE ON THE ZOOKEEPER'S PLAYPEN</p>	<p>TOURIST PRE-ROUND (SKIP IF YOU'RE IN AN EXPERIMENT FROM LAST ROUND)</p> <p>TOURISTS CAN DO ANY OF THE FOLLOWING, IN ANY ORDER:</p> <p>START AN EXPERIMENT (PLACE AT LEAST 1 FUSION TICKET ON YOUR BIAS TO START AN EXPERIMENT)</p> <p>WATCH (PASS YOUR TURN WITHOUT EXPERIMENTING)</p> <p>TRADE BASE ANIMALS</p> <p>USE ANIMAL BOOSTS</p> <p>PLAY AN UNCAGED STASH CARD</p>
<p></p> <p>INITIAL SETUP</p> <p>CHOOSE 1 PLAYER TO BE THE ZOOKEEPER. EVERYONE ELSE IS A TOURIST.</p> <p>EACH TOURIST RECEIVES:</p> <p>5 FUSION TICKETS </p> <p>1 DOUBLE-SIDED EXPERIMENT BIAS</p> <p>1 RANDOM STASH CARD (UNCAGED OR REACTANT) </p>	<p></p>	<p></p>

2. ZOOKEEPER TURN GAMEPLAY

ZOOKEEPER PRE-ROUND
IF YOU HAVE NO CARDS, DRAW 3
FROM THE ZOOKEEPER DECK

MOVE FORWARD 1 SPACE

PLAY 1 ZOOKEEPER CARD FROM
YOUR HAND



3. TEST ROUND

FLIP OVER 1 TEST CARD FROM THE
PET PILE. THIS IS DONE 4 TIMES

WHEN A TEST CARD IS FLIPPED, THE
ZOOKEEPER CHECKS TO SEE WHO IS
AFFECTED.

ONLY TOURISTS IN EXPERIMENTS CAN
MOVE FROM THESE:

✓ **MATCHING ANIMAL + BIAS COLOR → FORWARD = NO GAIN**
MOVE FORWARD

✗ **MATCHING ANIMAL, WRONG BIAS → BACKWARD = LOSE FUSION TICKETS**
MOVE BACKWARD TO THE ZOOKEEPER

● **IF A TOURIST IN A TEST ROUND**
ENTERS AN EXHIBIT OR CAGE, THEY:

STOP IMMEDIATELY AND GET THE
FUSION TICKET GAIN/LOSS.
DO NOT MOVE FURTHER, EVEN WITH
MOVES REMAINING

EXHIBIT & CAGE RULES

EXHIBITS:

FORWARD = GAIN FUSION TICKETS

BACKWARD = LOSE FUSION TICKETS
TO THE ZOOKEEPER

CAGES:

FORWARD = NO GAIN

BACKWARD = LOSE FUSION TICKETS
TO THE ZOOKEEPER

THE FRONT GATE AND FUSION REFUGE
ARE NEUTRAL (NO EFFECT)



🏆 WINNING

TOURISTS WIN BY:

FUSING THEIR TWO ANIMALS INTO A
ZOOSION (PAYING THE REQUIRED
COST) AND REACHING THE FUSION
REFUGE AS A ZOOSION.

ZOOKEEPER WINS BY:

ELIMINATING ALL TOURISTS.

TOURISTS ARE ELIMINATED WHEN
THEY COME IN CONTACT WITH THE
ZOOKEEPER OR WHEN THEY HAVE 0
FUSION TICKETS OWNED AT THE
END OF A TEST ROUND.

"BAHAHAHA!!!! YOU PLAY BY MY
RULES! SEE YOU IN FUSION PARK,
TOURIST!"