Zooloretto XXL

For 2 to 5 players aged 8 and up

This box contains material for the Zooloretto expansion Zooloretto XXL, for an Aquaretto variant, and two delivery trucks for games for two players.

OVERVIEW

The zoo grows and prospers: new animals are added regularly and the animals provide offspring from time to time. Once a zoo is full and few new animals are added, it can become boring.
Also, zoo managers find it useful to share their animals by sending them to other zoos. Of course, the new zoos like the additions and reward those who sent them.

CONTENTS

Before the first game, carefully remove the die-cut items from the frames.

In addition to the material from Zooloretto, the following are needed for using this expansion:

**8 round offspring tiles with blue backs
(1 of each animal type)
54 square tiles with blue backs:
    48 animal tiles (6 each of 8 animal types)
    3 vending stalls
    3 coin tiles
12 coins
10 point tokens for "other zoos"**

Follow the normal Zooloretto rules except as follows:

PREPARATION

- Sort the "other zoo" tokens by value and place in the middle of the table with the value 6 on top, then the value 5, and the value 4 tokens.
- Add the offspring tiles, the square tiles, and the coins from this expansion to those from the basic game.
- From now on, follow the usual preparation for Zooloretto (shuffle the animal and coin tiles, separate 15 tiles for game end, etc.).

PLAYING THE GAME

On a player's turn, he takes one of the original three actions, or he may take a fourth action described below:

D. DONATE ANIMALS

The player can send animals to another zoo (not in the game). He must choose a full enclosure and send all animals from this enclosure. The sent animals are out of the game and the player takes the top-most "other zoo" token from the stack.
At game end, the player adds the points from these tokens to his score.
This enclosure is now empty and available to be filled as the player chooses.

Note: each player may only choose this action twice in the game.

SCORING

- the new vending stall counts as a new type and is scored accordingly
- each player adds the points from his point tokens to his score

COMBINING EXPANSIONS AND VARIANTS

For recommendations for combining of several expansions with the basic games, please visit **www.zooloretto.com**