

Goal:

Get rid of all your cards before anyone else, or collect 3 "Holy Shit" cards to win the game.
You also win if everyone else gets knocked out of the game.

Start:

Deal 10 cards to each player! If anyone gets a red-bordered card right at the start, shuffle it back into the draw pile and draw a new one instead—make sure everyone starts with 10 cards.

Gameplay:

On your turn, draw 2 cards from the draw pile. (if you get red-bordered card follow the instructions written on it. Then, play 2 cards from your hand.

The game ends when one of the following happens:

- A player runs out of cards,
- Someone collects 3 "Holy Shit" cards,
- Only one player is left standing—everyone else is out.
- The draw pile runs out.

After the turn of the player who drew the last card, the winner is the one with the fewest shit cards remaining. In case of a tie, the player with more 'Holy Shit' cards wins.

Special Rules & Weird Situations

- Red-bordered cards can't be kept in your hand. The moment you draw one, you must immediately do what it says. No "A-AH!" can save you.
- Your turn ends if you can't play two different cards. Each turn, you must play two cards — but they can't be the same type. Your turn ends if you can't play two different cards.
 - If you can't play any valid card after drawing, you must discard a "Fart" or "Butt Scratch" to draw 1 card — then immediately play it.
 - If that card is also unplayable: you're out.
 - If you can't play a second one after first valid move? Toss a "Fart" or "Butt Scratch" card or play a duplicate of your first card instead. Then draw 1 card, and your turn ends.
 - You cannot discard a "Fart"/"Butt Scratch" if you still have a playable card. (playable cards like blue, green-bordered and "A-AH!") No cheating your way out.
- If your hand only has "Shit", "Mega Shit", or "Holy Shit" when you're supposed to play -sorry, you're out.

"A-AH!" Card Rules

- You can't win the game by playing an "A-AH!" card, unless it's your last card and you don't use its effect, on your turn
- "A-AH!" can be countered by another "A-AH!" — oh yes, we're stacking drama here.

Special Cases

- If you're eliminated while holding a "Holy Shit" card, shuffle it back into the draw pile.
- If a player runs out of cards at the same moment another player collects their third "Holy Shit", the player who ran out of cards wins.
- If someone tries to play Poseidon's Kiss right as you're discarding your last "Crap" card you gotta draw.
- If someone tries to trade two cards with a player who has only one card, they get only one in return.
- During an "Unload" effect, if your only card is a "Holy Shit", you can discard "Unload" without triggering its effect.
- Discarding three "Fart" or "Butt Scratch" cards together counts as a single card play. But you can't play them on their own otherwise.