

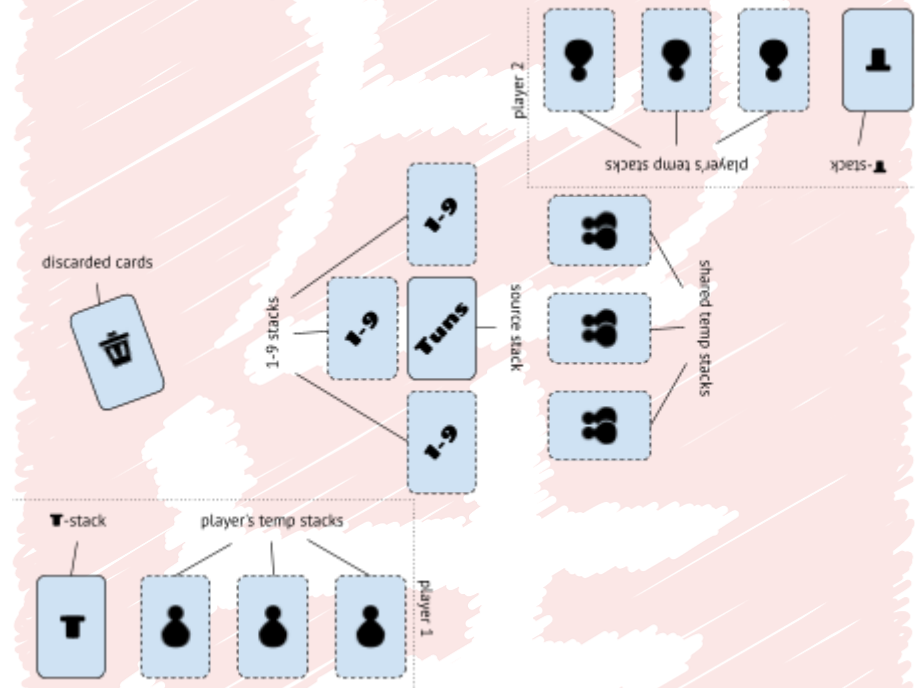
# Tuns - Manual

A card game by Heiko Ihde

**Tuns** is a **competitive card game** for 2-4 players.

The goal for each player is to get rid of the 9 cards from their **T**-Stack.

## The gameboard



## Steps per turn

- Draw cards from the source stack so you have 3 cards on your hand
  - If you drew 3 new cards, you can discard them up to 2 times and draw 3 new ones
- If not flipped already, flip the uppermost card on your **T**-Stack so the face is visible
- Lay cards on the **1-9** stacks in the correct order. You can use:
  - cards from your hand
  - cards from your temp stacks
  - cards from the shared temp stacks
  - the flipped card from the **T**-Stack
- Try to lay the **T**-Stack card first
- If you can't place any card in a meaningful way:
  - you can lay one hand card down on a shared temp stack if empty
  - if available, you have to lay one hand card down on a your temp stack even if not empty
- Next player's turn

The **Tuns** (**T**) card can be used as any number and the **Minus-Tuns** (**-T**) card removes the last card on the stack on which it is laid. If no card is on the stack, the **-T** card will be the number 8.