

SHAZAM!

To start the game, the Director will be the last person to watch a super hero movie. The Director will draw 3 'Calls for Help' and will pick one, discarding the other two.

Remember: Don't reveal your choice of Call until all players have each already secretly selected their Super and Power for the round.

POW!

To begin, all other players each draw five "Supers" and five "Powers", then choose their favourite Super/Power combo and play it face down in front of them, creating their hero for the round.

WOW! YOU PICK YOUR POWERS BEFORE YOU EVEN KNOW WHAT THEY'RE FOR

