



**Reserve the best sunbeds at the pool with your towels**

**Use the quirks of your guests to your advantage**

**Lure guests away with fun activities**

**Beware of pool boys, who may clean up unoccupied towels**

### **Game specifications**

- Players: 2-4
- Duration: 15 to 30 minutes

### **Goal of the game**

The goal of the game is to score as many points as possible in 8 rounds. Make sure you spread your chances to win the game! Points are earned by having the reserved sunbeds per pool (crowns counter) and for each empty towel (counter on your board). Points are counted at the end of the game.

### **Game set-up**

- At the start of the game each player will see their own stack of towels on their hidden area.
- Click on the stack of towels and take them in your hand (click T)
- Flip your hidden area to make it visible for all players.

Notice that all towel, guest, object and activity cards have a number. This number determines the order of play, always start with the lowest number.

## Gameplay

Each round consists of 4 phases:

1. All players receive 1 card from the draw pile and add the card to the other cards in their hand.
2. All players place 2 cards from their hand on the table face down. Flip the card in your hand (F) and place the selected cards in your own visible are face down.
3. All cards are turned simultaneously. The card with the lowest number is the first to be placed at a pool of the players choice. The card with the highest number is placed last.
4. After placing the cards, the quirks from the guests at the pools are played. Start with the guest with the lowest number on the card and end with the guest with the highest number.

After 8 rounds, players no longer have cards in their hands and the game ends.

## Determine the winner

The player with the most points wins. Points are counted at the end of the game. Points are earned as follows:

1. Pool points: Use the players crowns counters for pool points



Each poolcard indicates the number of points that players earn for having the most reserved sunbeds at that pool (1st, 2nd and for the main pool also for a 3rd position).

2. Empty towel points: Use to player counters for unoccupied towels. Each player receives 1 point for each empty towel at the pools.



The player with the most points wins. In case of a draw, the player with the least towels on the table wins. If there is still a draw, the player with the most empty towels wins.

### *Example of counting pool points*

For the Kids Pool, the player with the most reserved sunbeds earns 4 points and the player with the second-most sunbeds earns 2 points. In case of a draw, both players receive 2 points. In case of a draw for the second place, both players receive nothing.

### **Notes on the gameplay**

#### *Selecting 2 cards to play*

You can select any combination of:

- towel cards (to reserve a spot at any pool)
- object cards (towels with an object on it cannot be removed)
- guest cards (placed on your towel to help you)
- activity cards (to clear the entire pool of the guests indicated on the activity card)

#### *Placing cards*

- Guests and objects can only be placed on one of your towels at the pool. If you don't have an available towel card at a pool, the guest or object card will go to the discard pile.
- A guest can be combined with 1 object on 1 towel card. You can never place two guests or two objects on 1 towel card. Activity cards are not placed at a pool. After the activity card has been played, it goes to the discard pile.

#### *Pool Boy cards*

When you receive a Pool Boy card, it is played immediately.



When multiple players receive a Pool Boy card, the Pool Boy card with the lowest number is played first.

The player can select one pool where the pool boy will remove all unoccupied towels. The removed towels will go to the discard pile. After the towel cards have been discarded, the player receives a new card from the stack.

## Activity cards

Holiday resorts generally have an activity program. When an activity card is placed, guests shown on the activity card are interested in that activity and will leave their towels and objects. Activity cards allow you to clear all pools of certain guests. After using the activity card, all cards affected by it (including the activity card) go to the discard pile.



## Guest cards



Guest cards have a “quirk” that can be of use to you during the game. The quirks of guests on your towels is applied in each game round. For example, a guest that has been on your towel for 6 rounds, might have used his/her quirk 6 times. The quirk of each guest is explained on the guest card.

If the Teenager irritates one guest away to another pool and there is no empty space at other pools, the guest including towel and object will go to the discard pile.

## Pool Capacity

Each pool only has a certain number of available beds. Once all beds are covered with towels the pool is full. The only exception to this rule is Sporty Guy as his quirk allows him to ignore the number of beds and just put his towel down.

## Acknowledgements

Designed by Bad Rule Games, using designs of Brgfx, Freepik, Kjpargeter, Macrovector, Pch.vector, Upklyak, Vectorpocket and Vectorpouch.



[badrulegames@gmail.com](mailto:badrulegames@gmail.com)



[www.badrulegames.com](http://www.badrulegames.com)

Follow us

