

ZAFTY GAMES™ PRESENTS

# Somnium

## Rise of Laputa

### Introduction



In SOMNIUM: RISE OF LAPUTA, you are a monarch competing for political dominance over a newly discovered floating continent. Use your influence to attract nobility to your cause, while deploying spies, propagandists, and assassins to sabotage your rivals. The first monarch to reach 20 Influence becomes the sovereign ruler of Laputa.

### Object of the Game

Be the first player to obtain 20 Influence (👑)!

### Set Up

Shuffle all the cards together, and place the deck in reach of all players.

Each player draws 3 cards.

### How to Play

- 1 On your turn, you may play one card from your hand.
- 2 When you end your turn, draw back up to three cards.
- 3 The game ends immediately once a player obtains 20👑, and that player wins!



There are two types of cards:



CHARACTERS



EVENTS

CHARACTER cards stay in front of you, while EVENT cards go to the discard at the end of turn.

When a CHARACTER card you control **enters play**, immediately gain 👑 tokens equal to its 👑 value (indicated on the bottom left of the CHARACTER.)



## How to Play (cont.)

When a CHARACTER card you control **leaves** play, immediately lose and discard **♣** tokens equal to its **♣** value (indicated on the bottom left of the CHARACTER.)



### CHARACTER CARD ANATOMY



**1** Name **2** Ability **3** Flavor

**4** Influence Value

**5** Ability Type **6** Quantity



Some CHARACTER cards have an effect that resolves **immediately** upon entering play.

Others have **recurring** effects.

## Symbol Breakdown



Recurring Ability



Non-Recurring Ability



1 Influence (♣)



5 Influence (♣)

## Credits

- Game Design -  
RYAN DOFFEK

- Lore -  
DAVY WAGNAROK

- Art & Graphic Design -  
DAVY WAGNAROK

- Development -  
DAVY WAGNAROK  
& ZAFETY GAMES

- Publisher -



[www.zaftygames.com](http://www.zaftygames.com)

© 2018, Zafty Games. All Rights Reserved.