

RULES

1



STORY

Momnisaar has come home from the store and brought home lots of snacks!

Snag the tasty snacks before your siblings can get their paws on them!



SET-UP

1. Place **DISHES**  at the center of the table according to the number of **PLAYERS** .

1 : WIP

2 : 3 

3-4 : 4 

2. Each  draws **3 CARDS** .

3. The remaining cards are the **DECK**. Place the **DECK** in the center of the table.

OBJECTIVE

Be the  with the **MOST POINTS** after **3 ROUNDS!**

ON YOUR TURN

Play 1  &
Draw 1 .

OR

Discard 3  &
Draw 3 .

HOW TO PLAY




2

1. The  who **LAST ATE CANDY (IN REAL LIFE)** plays first.
2. Play **CLOCKWISE**  until all **DISHES**  are **CLAIMED**.

A Round ends when all **DISHES** have been claimed!
The  with the least **POINTS** begins the next Round.
The game ends when 3 Rounds have been played.



SCORING

DISHES  only count for score if you have claimed them. Claim a  by playing a **NOM!**  on it!



SNACKS

SNACKS are tasty!
Every **SNACK** is worth **1 POINT!**



EVERYTHING ELSE

Everything else isn't tasty.
They're worth **0 POINTS!**



REFERENCE

1

SNACKS & NOM!



x24

SNACKS

- Only playable on **UNCLAIMED DISHES!**
- **1 POINT** Value to that **DISH!**



x7

NOM!

- Only playable on **UNCLAIMED DISHES!**
- Claim an **UNCLAIMED DISH** as yours!



DISHES



x4

UNCLAIMED DISH

- Play **SNACKS** or **FLAVORS** on this!
- Play **NOM!**  to claim!



CLAIMED DISH

- At the end of each Round, score **1 POINT** for each **SNACK** on each **DISH** you Claimed.
- Play **FLAVORS** on this!



For the FAQ and a video tutorial, visit:



GameDirection.net/SnackAttack

FLAVORS

2



FLAVORS

- Nomnisaurs hate **BITTER** and **SOUR** flavors, so sabotage other players with them!
- CLAIMED DISHES** with these flavors as the top card are worth **0 POINTS**!
- Nomnisaurs love **SWEET** and **SPICY** flavors, so protect your snacks with them!
- BITTER** removes **SWEET** and, **SOUR** removes **SPICY**.
- SPICY** removes **BITTER** and, **SWEET** removes **SOUR** restoring the **POINT** Value of a sabotaged **DISH**!



SPECIAL CARDS



x3

REX

Rex, while lovable and cute, is a typhoon of destruction! When he appears, Rex storms in and makes a mess of everything!

- Only playable on an **UNCLAIMED DISH**!
- Return all cards on that **DISH** to the **DECK**!



x1

MOMNISAUR

Mommy loves you all equally. So if she catches you hoarding snacks, she'll make you share with your siblings!

- Only playable on **CLAIMED DISHES**!
- Return that **DISH** to the center of the table. It and all its **SNACKS** are **UNCLAIMED** again!

