

# RAILWAYS of NIPPON

2017

**EGG will also make available an upgrade expansion for players with the base game (map and cards only)**

## Railways of Nippon Draft Rules

2-4 players  
120 minutes  
Introduction

*Railways of Nippon* is a stand-alone version of *Railways of the World (ROTW)*. Its unique board and cards are also available as an expansion for *Railways of the World*. Played as an expansion, you will need the pieces from the base game of *Railways of the World* (track and city tiles, bonds, money, empty city markers, trains and first player marker) to play *Railways of Nippon*.

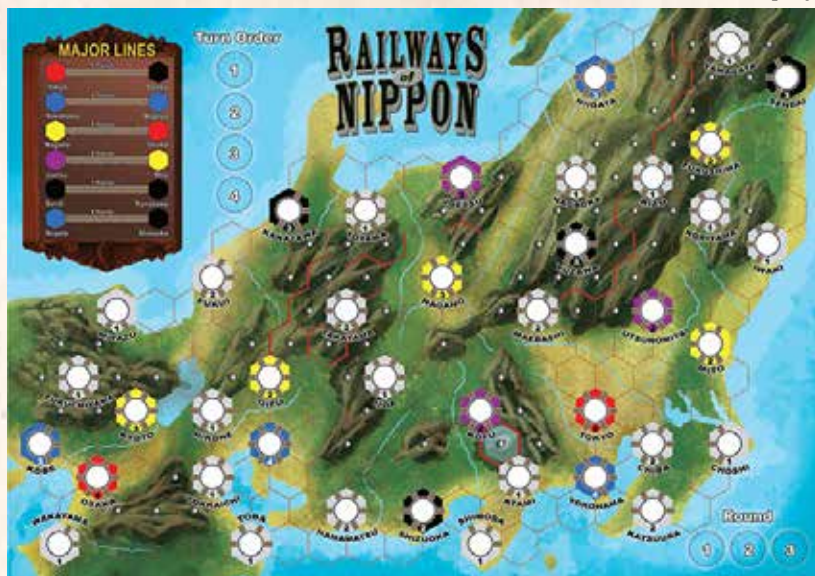
## Components

The new game board for *Railways of Nippon* is a map of Japan at the beginning of the railroad era in the late-19th century. There are new Baron cards and Operations Cards for the *Railways of Nippon*.

## Railroad Operation cards

### Starting the Game

Refer to the basic rules for the setup of this game. For a two-player game, reduce the number of goods cubes placed in each city by one (to a minimum of one goods cube per city).



## New Operation Cards



## Long Distance

This card is available from the start of the game. The first player to lay up to 4 or more track segments in a single link gains 2 additional points on the income track.

## Hot Spring

When a player chooses this card, they immediately play the build track action. On this build track action, they gain 1 point on the income track for each hex built on a Mountain hex.

## Local Campaign

Gain three points on the income track if X city is cleared of supply cubes

## Coal-fueled Engines

Pay half price (rounded up) on a single future Upgrade Engine action.

## Heavy Locomotive

This card is available from the start of the game. The first player to upgrade to a Level 4 train gains 4 points on the income track.

## Ending the Game

The number of empty city markers that ends the game (same mechanics as *Railways of the World*) depends on the number of players:

- 2 Players:** 10 Empty City Markers
- 3 Players:** 12 Empty City Markers
- 4 Players:** 14 Empty City Markers
- 5 Players:** 16 Empty City Markers