

PROHIBITION



1920s New York City: Booze is illegal, but everyone is still thirsty

Take the role of a historic gangster building a bootlegging empire.

Expand your turf, out muscle the competition, and torch their operations.

Grab headlines, devise schemes, and become notorious.

Keep the feds at bay! Pay bribes, generate goodwill, and pocket crooked politicians.

COMPONENTS

- 1 MAP
- 1 ACTION BOARD
- 5 PLAYER MATS
- 7 MARKERS
- 8 DICE
- 24 MEEPLES
- 44 CARDS
- 46 BUILDING TILES
- 70 COINS
- 100 WINKS
- 146 CUBES

- 2-4 PLAYERS
- 75 - 120 MIN
- AGE 12+



WHAT MAKES IT DIFFERENT?

- Easy to learn
- Worker placement
- Minimized violence
- Thematically rich
- Area control
- Diverse characters
- Resource management
- Player asymmetry

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