Mixology

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Overview

Mixology is a secret action selection card game for 2-5 players.

Compete against your friends by figuring out their strategy, squabbling over the ingredients and mastering the art of mixology.

How to win the game:

*Be the first to gain 25 victory point *

Component Types



Action Card



Mixer Card Liquor Card



Cocktail Card



Victory Point (Extra)



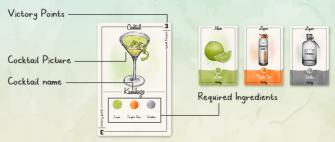
First Player Token



Extra Action Token

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Cocktail Card



Setup

- Draw mixer cards equal to number of players plus one (eq. with 4 players, draw 5 cards) and put them faced upon the board
- Draw liquor cards equal to number of players plus one (eq. with 4 players, draw 5 cards) and put them faced upon the board
- Draw 5 cocktail cards put them face up on the board
- Each player take one set of 9 unique action cards

Market Setup Example

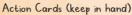


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- All player take 1 mixer and 1 liquor. Put it faced up in front of them. This is their personal shelf, which has a limit of 10 cards
- Determining the first player: Each player take a random cocktail card. Whoever has the higher VP cocktail card becomes the first player. Return the cards to the deck. The first player take the first player token
- The player to the left of the first player take the extra action token
- The rest of the players take one random liquor card from the liquor deck

Player Shelf Example







Ingredients (faced up)

Gameplay



All players choose 3 of the action cards and place them faced down from left to right, the rest are put aside. The player with extra action token chooses 4 action cards instead of 3.



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The actions are:

- Shop 1 mixer: take one faced up mixer from the market
- Shop 1 liquor: take one faced up liquor from the market
- Create a cocktail: Discard required ingredient take the cocktail - replace the cocktail from the deck
- Happy hour: Take first player token (Only work if you're the first player to activate this card)
- Hire a bartender: Take extra action token (Only work if you're the first player to activate this card)
- Random ingredients: Get 2 cards from one of the ingredients deck (Only work if you're the first player to activate this card)
- Promote bar: Gain 1 extra victory point (Only work if you're the first player to activate this card)
- Monopoly: Take all of the mixer or liquor on the market (Only
 work if player to your left/right don't play "shop liquor" card)
- Steal: Steal an ingredient from each player to your left and right (Only work if player to your left/right don't play "shop mixer" card)

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Reveal all the chosen action cards at the same time



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The player with the first player token take his/her first action, then player to the right take first action. Continue this way until everyone has played their first action. Then the first player start to take second action. And so on ...



Example: The sequence of actions will follow the number shown above



Remove all remaining mixer/liquor in the market. Replace them with new mixer/liquor from the deck equals to the number of player each



Players takes all action cards back to their hands



Continue to next round with the first step



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Game ends when any of the player reaches 25 points, that player becomes the winner

Misc.

- In 2 players game, 'steal' card only steal 1 ingredient from your opponent (as opposed to 3 or higher players game, which steal 1 ingredient from each opponent to your left and right)
- Personal ingredient shelf limit is 10 cards
- If ingredient limit is reached, immediately discard a card. This can be any card on your personal shelf.
- 3 mixer cards of the same type can be used as any mixer when mixing a drink
- 3 liquor cards of the same type can be used as any liquor when mixing a drink
- A player cannot mix the same cocktail twice
- If an ingredient decks run out. Reshuffle the used ingredient deck.
- If there are no faced-up mixers/liquor available in the market, a "shop mixer/liquor" card does not have any effect.
- If you don't have the correct ingredients for any of the cocktails, "create a
 cocktail" card does not have any effect. You can also choose not to mix a
 cocktail even if you have the ingredients.





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