

Game Instructions: Maki Battles

Proof of Concept

Welcome to the world of Makimono Entertainment's Super-hero Battles! Here's how to play:

Objective: Defeat your opponent by winning battles with your super-hero and super-villain cards, using strategy and luck. The ultimate goal is to have the most cards in your discard pile after five rounds.

Components:

- 60-card deck:
 - 35 Super-hero cards
 - 15 Super-villain cards
 - 5 Roshambo Cards
 - 5 Maki Power Cards

Setup:

1. Shuffle the deck and deal 7 cards to each player.
2. Place the remaining cards face down as the draw pile.

Gameplay:

1. On the count of 3, each player reveals their chosen card.
2. The card with the higher power ranking wins the round.
 - The loser may play one of the following:
 - **Roshambo Card:** Resolve using Rock-Paper-Scissors symbols.
 - **Maki Power Card:** Adds 50 points to the card's power.
 - **Teammate Card:** If applicable, combine powers for a higher total.
3. The winner collects all cards played and adds them to their discard pile.
4. Each player draws a card from the draw pile to replenish.
5. Repeat steps 1-4 for five rounds or until a player runs out of cards.

End of Game:

- After five rounds, the player with the most cards in their discard pile wins.
- In case of a tie, sum up the power rankings with additional points (5pts) for Roshambo and Maki Power Cards.

Strategies:

- Manage your cards wisely, balancing high-power cards and special abilities.
- Consider the value of Maki Power Cards and when to use them effectively.
- Utilize Teammate Cards strategically if available.

Example Turn:

- Player A plays MAXIMUS (POWER: 96)
- Player B plays TIGER (POWER: 45)

- Player B uses a Roshambo Card; MAXIMUS (PAPER) vs. TIGER (ROCK) results in Player A winning.
- OR, Player B combines TIGER with CUB (POWER: 52) for a total of 97, winning the round.

Enjoy battling with your favorite super-heroes and villains in Makimono Entertainment's Super-hero Battles!