

THE RULES OF

LAST HAND STANDING



CONTENTS:
55 CARDS
1 DICE



CONTENTS:

RED KNIFE	BLUE BANDAGE	PURPLE STUN GUN	YELLOW TRAP	WHITE
No. 1: 2	No. 1: 2	No. 1: 2	No. 1: 2	No. 1: 2
No. 2: 2	No. 2: 2	No. 2: 2	No. 2: 2	No. 2: 2
No. 3: 2	No. 3: 2	No. 3: 2	No. 3: 2	No. 3: 2
No. 4: 2	No. 4: 2	No. 4: 2	No. 4: 2	No. 4: 2
No. 5: 2	No. 5: 2	No. 5: 2	No. 5: 2	No. 5: 2
OTHERS:		Deadly Number Cards: 5	Dice: 1	

STORY

Welcome to Last Hand Standing Game!! You awake in a survival game and your right hand is trapped on a table. If you lose all 5 fingers, you die. Only the last player who has a finger left will survive this game...

Last Hand Standing is a quick math game for 2-6 players with a survival theme. Each player rolls the dice, then attempts to cut another player's finger. Using a number on a die with a number on card[s] in the player's hand by $+$ $-$ \times \div to create a number from 1-5.

SETUP

1. Place 5 Deadly Number cards on table
2. Each player lays right hand on a table. Each of your finger represent different number.
2. Draw 2 Number cards to each player left hand.
4. Game START!!



Thumb = 1
Index finger = 2
Middle finger = 3
Ring finger = 4
Little finger = 5

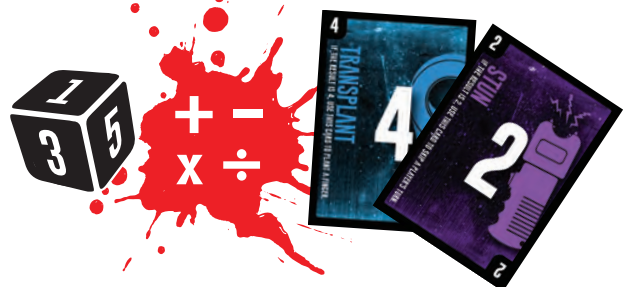
CARD DETAIL

Number: [Phase 1] Using with a die to create "Deadly Number" or Using as a tool in [phase 2].
Tool: Represent the type of tools by color.
Tool detail: Ability using as a tool [phase 2].



CREDIT

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<http://www.WizardsofLearning.com>





GAMEPLAY

Player take turn to be Active player. Turn is clockwise. Each turn has 3 phases.

1. Roll a die and create a Deadly Number:

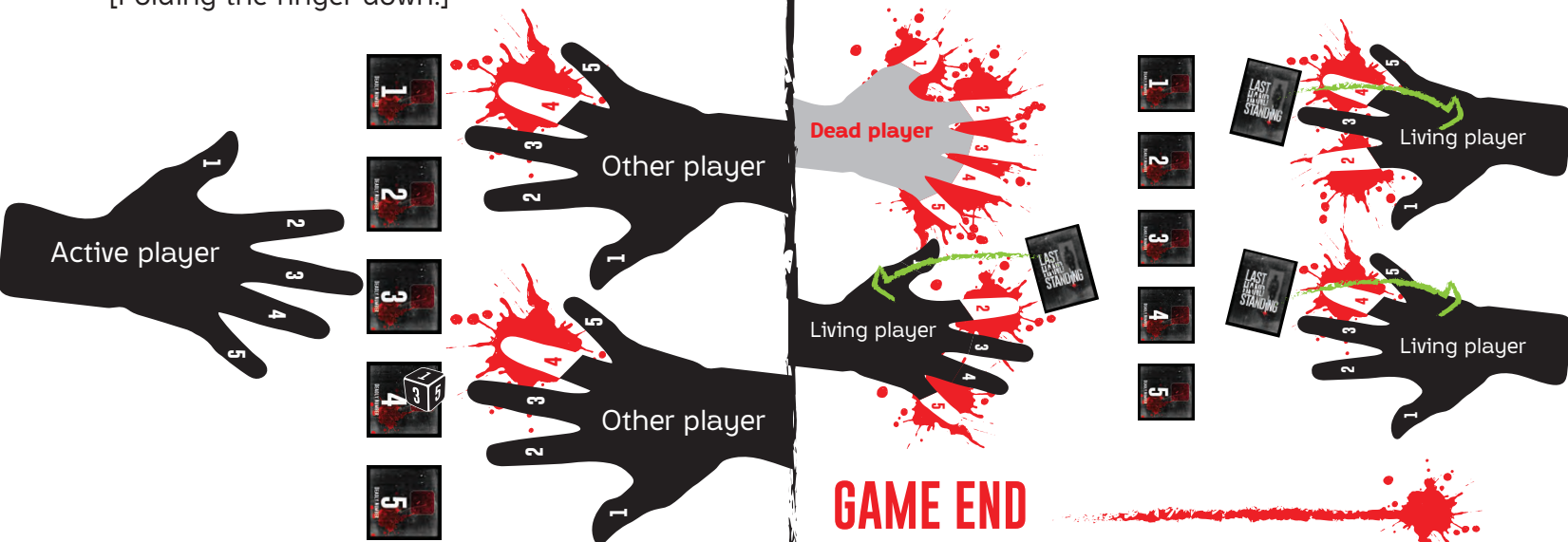
Combine "a number on a dice" with "a number on 1-2 cards" in the player's hand. Using only: Adding [+], Subtracting [-], Multiplying [X] or Dividing [÷].



Discard the used number cards and Place a dice on a deadly number card.



Other players except the active player loses a finger which match the deadly number. [Folding the finger down.]



Active player may choose not to create deadly number. Then that round will skip to [phase 3] Draw card phase without any cut.

2. Using Tool phase: All Players may use cards on hand which have a number match with "deadly number".



Start from the Active player and go clockwise until every player take turn.

- Red Knife:** Cutting another player's finger.
- Blue Bandage:** Healing a cutted finger back.
- Purple Stun Gun:** Stuning a player. Skip that player from being active player 1 time.
- Yellow Trap:** Random discard a card from another player hand.
- White:** Can't use as a tool.

3. Survivors Draw Card phase:

A player without finger left dies [left the game]. Living players draw 1 card from a drawing pile. Then the left play becomes an active player.

GAME END

When there is only 1 player left in game, the game is end and that player survive.

If the drawing pile is empty, only player who has the most finger left will survive. Other players dead.