

The game begins with each player drawing five blue cards and two red cards. The blue cards represent lands, and the number on the paper represents the value of the land in tokens. As for the red cards, they are exchanged for tokens. The king is worth five coins, the prince is worth three coins, and the queen is eight coins. One of the players rolls the dice, if the dice is number one, the first player plays, if it is number two, the second player plays, etc. When each player has play one land, the dice is rolled again. Whoever shows his number can buy land or combine lands, provided that the amount is available to him. Land can be upgraded by combining two lands, provided that both lands have the same value. A player wins if he can make a land of four cards. After every turn you play, you withdraw one coin. lands be combined by putting it on top of each other

