

中将棋

香車	猛豹	鋼將	銀將	金將	醉象	玉將	金將	銀將	鋼將	猛豹	香車
反車		角行		盲虎	鳳凰	麒麟	盲虎		角行		反車
橫行	豎行	飛車	龍馬	龍王	奔王	獅子	龍王	龍馬	飛車	豎行	橫行
步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵
			仲人					仲人			
			仲人					仲人			
步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵	步兵
橫行	豎行	飛車	龍馬	龍王	獅子	奔王	龍王	龍馬	飛車	豎行	橫行
反車		角行		盲虎	麒麟	鳳凰	盲虎		角行		反車
香車	猛豹	鋼將	銀將	金將	玉將	醉象	金將	銀將	鋼將	猛豹	香車

中将棋

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Setup

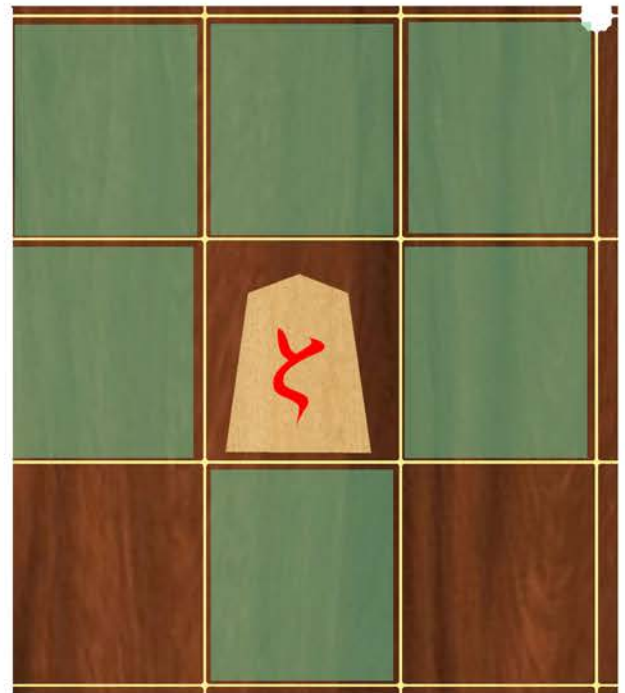


Rules

- There are no drops in 中将棋 (chushogi)
- The 醉象 if promoted to the 太子 acts like an extra 王將. Your opponent would then have to checkmate both pieces to win.
- If you capture all your opponent's pieces except his 王將 you win.
- Some pieces can capture more than one piece in a move. The 獅子、角鷹 and 飛鷲 have that ability. (explained on their respective pages)
- The promotion zone is the last 4 ranks (instead of 3)



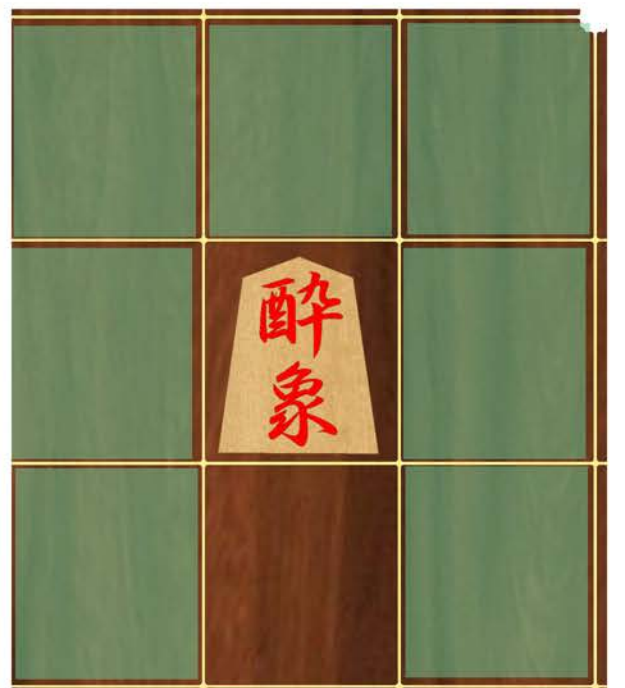
Fuhyo 歩兵



Tokin と きん



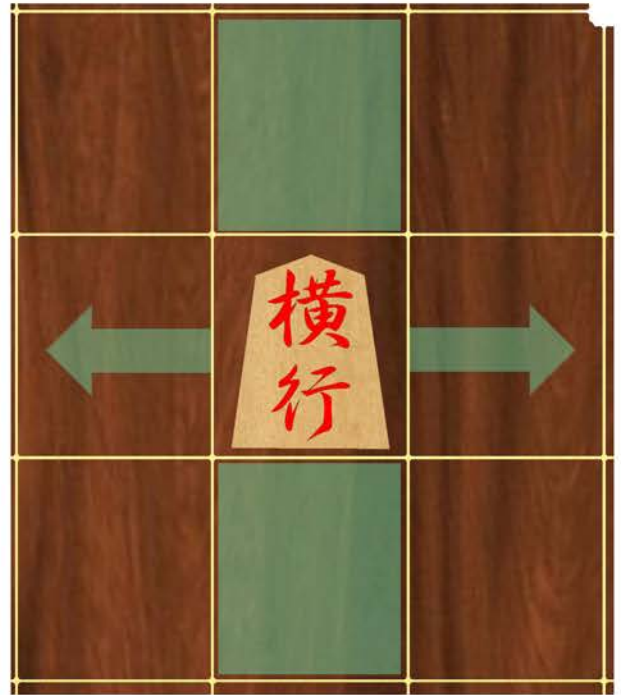
Chunin 仲人



Suizo 酔象



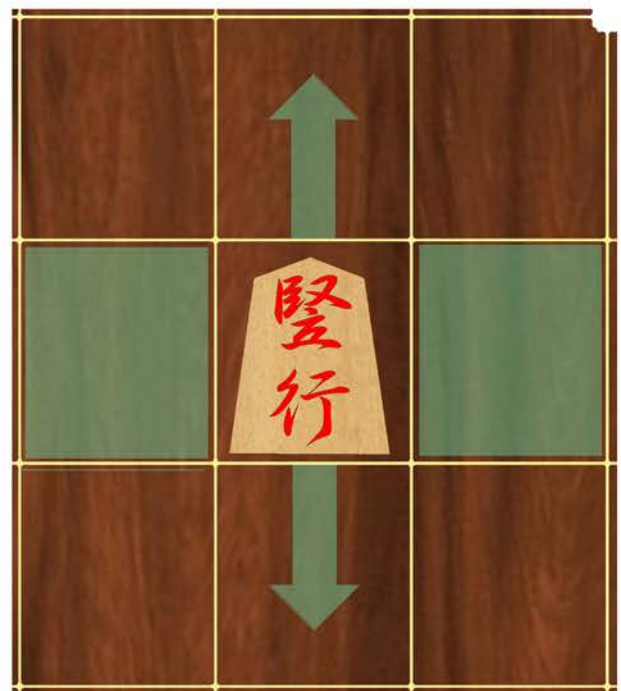
Doshō 銅将



Ogyō 横行



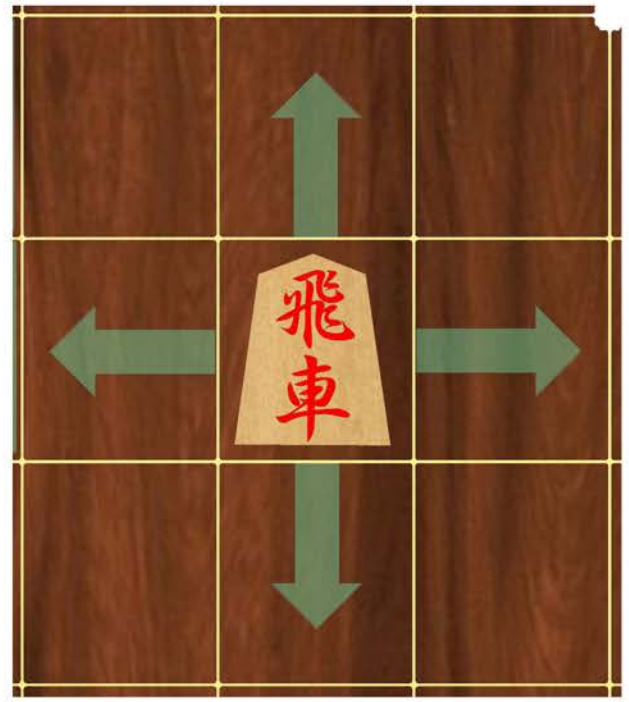
Ginshō 銀将



kengyō 豎行



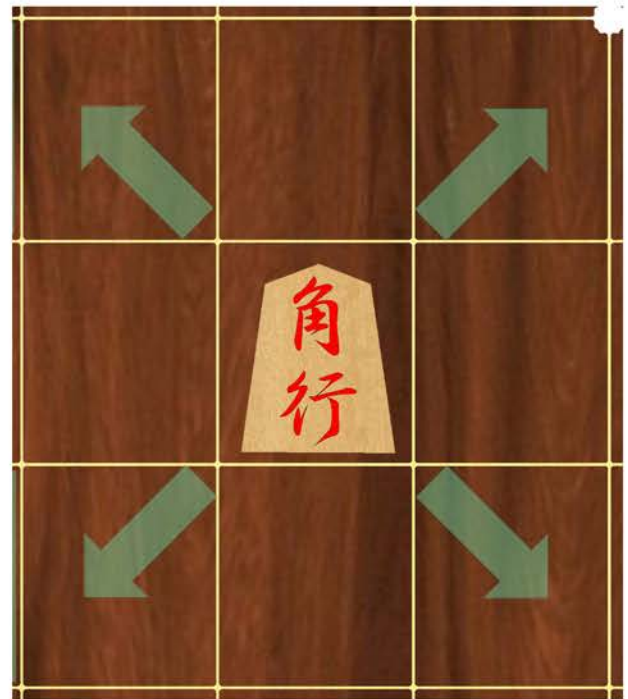
kinsho 金将



Hisha 飛車



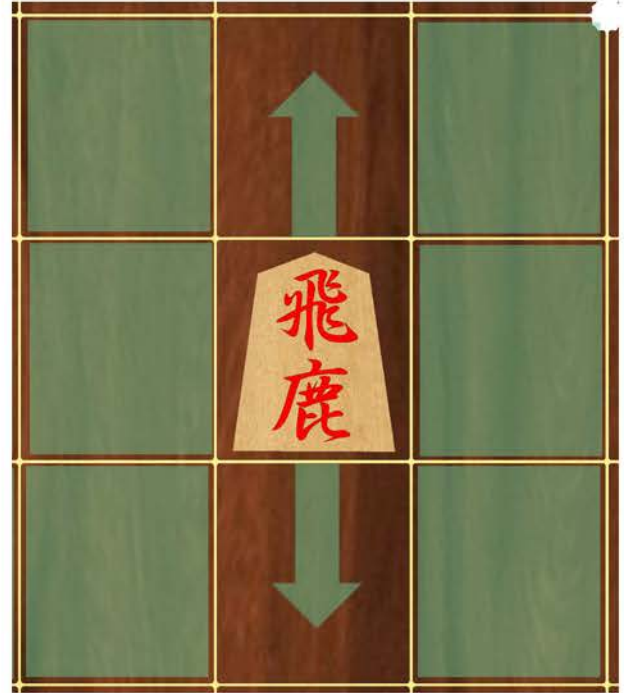
Mohyo 猛豹



Kakugyo 角行



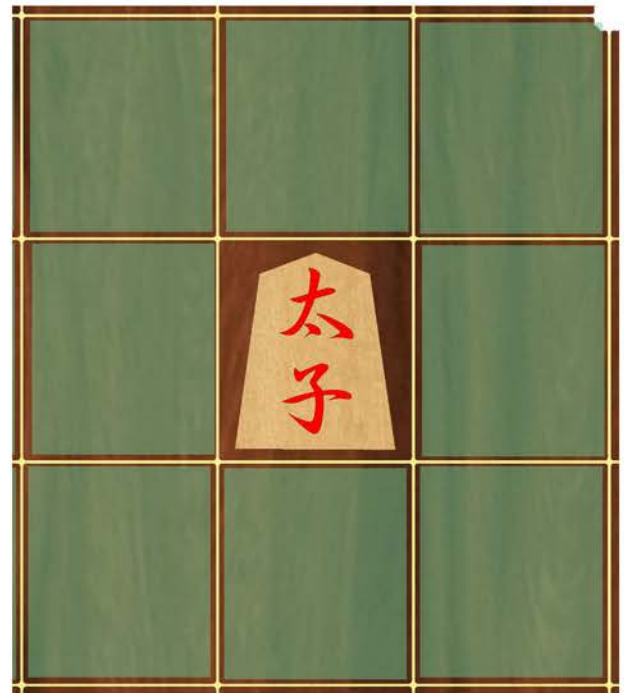
Moko 盲虎



Hiroku 飛鹿

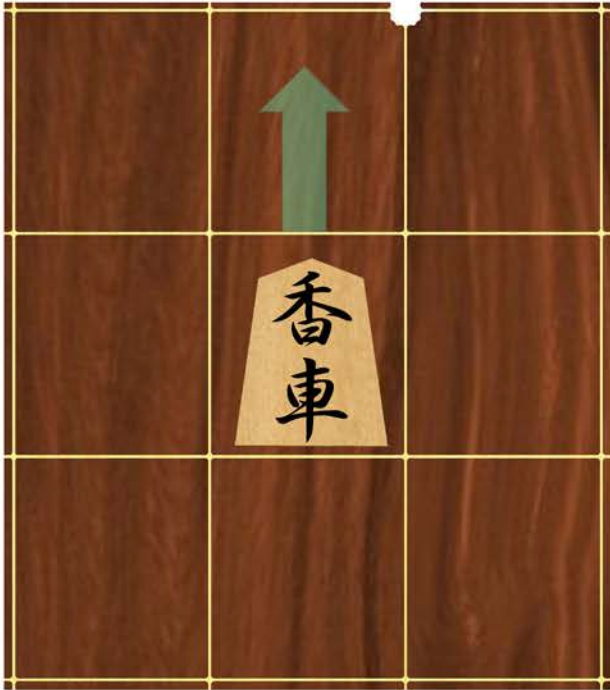


Suizo 酔象

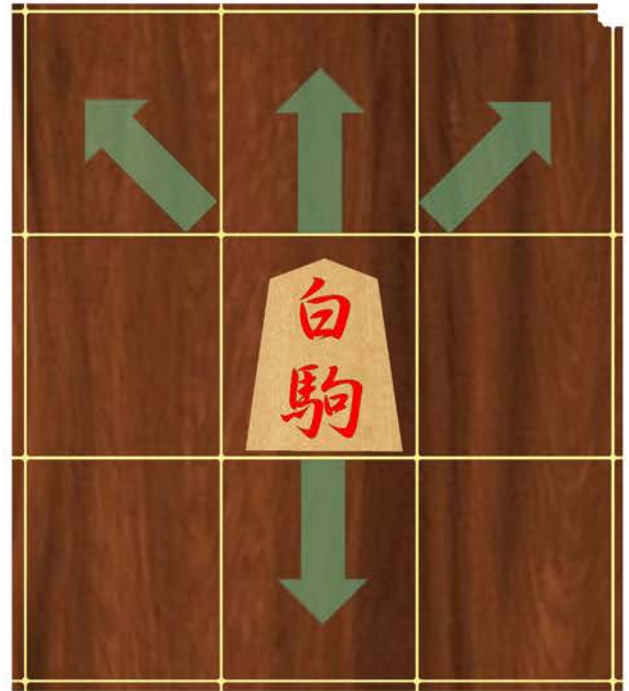


Taishi 太子

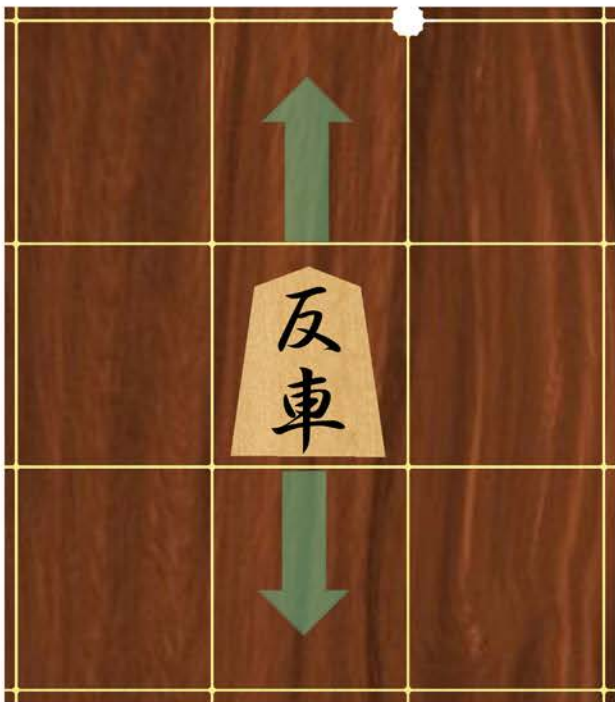
If the 酔象 promotes to the 太子 it acts like the 王将. Your opponent must checkmate both to win.



Kyosha 香車



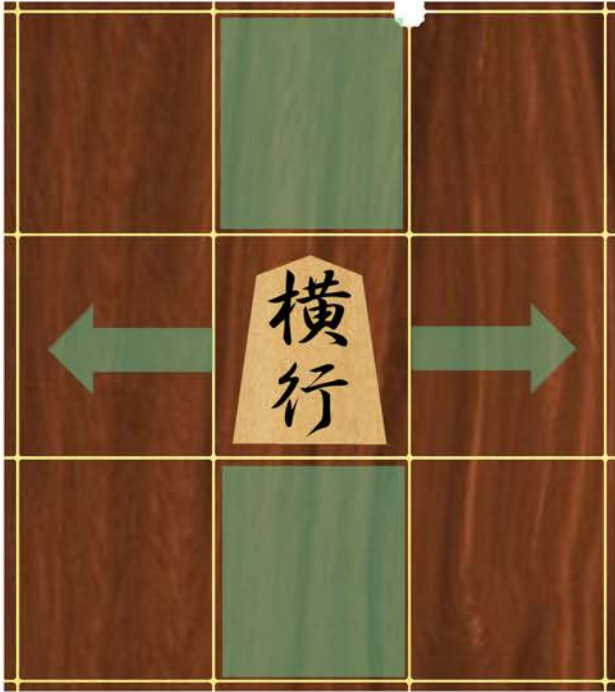
Hakku 白駒



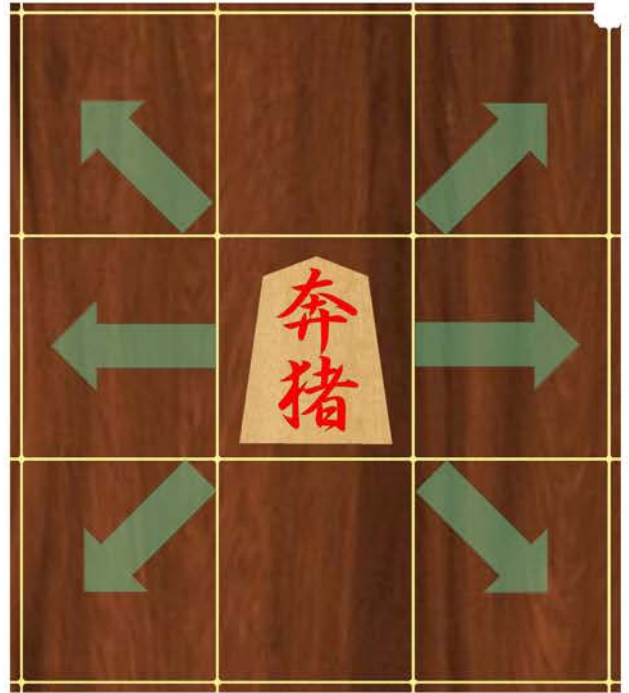
Hansha 反車



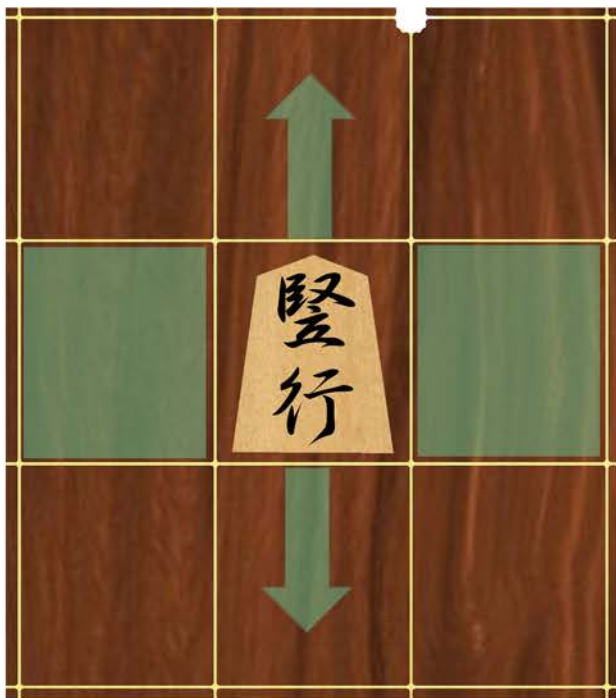
Keigei 鯨鯢



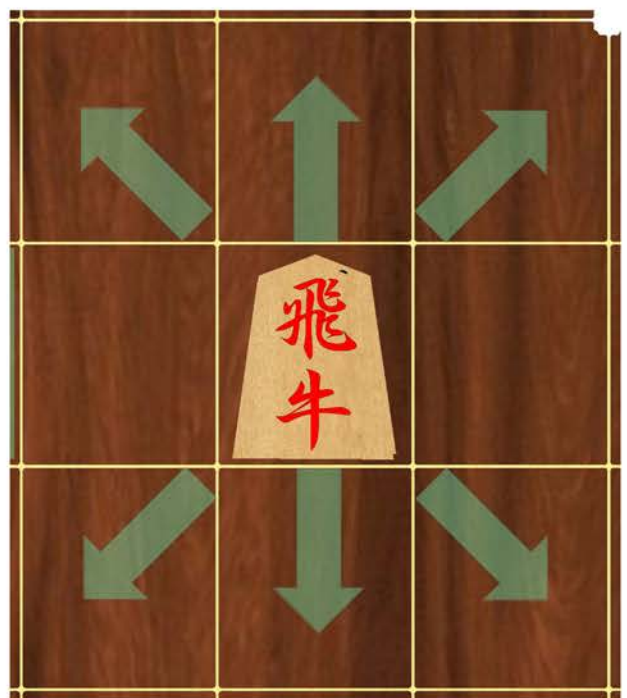
Ogyo 横行



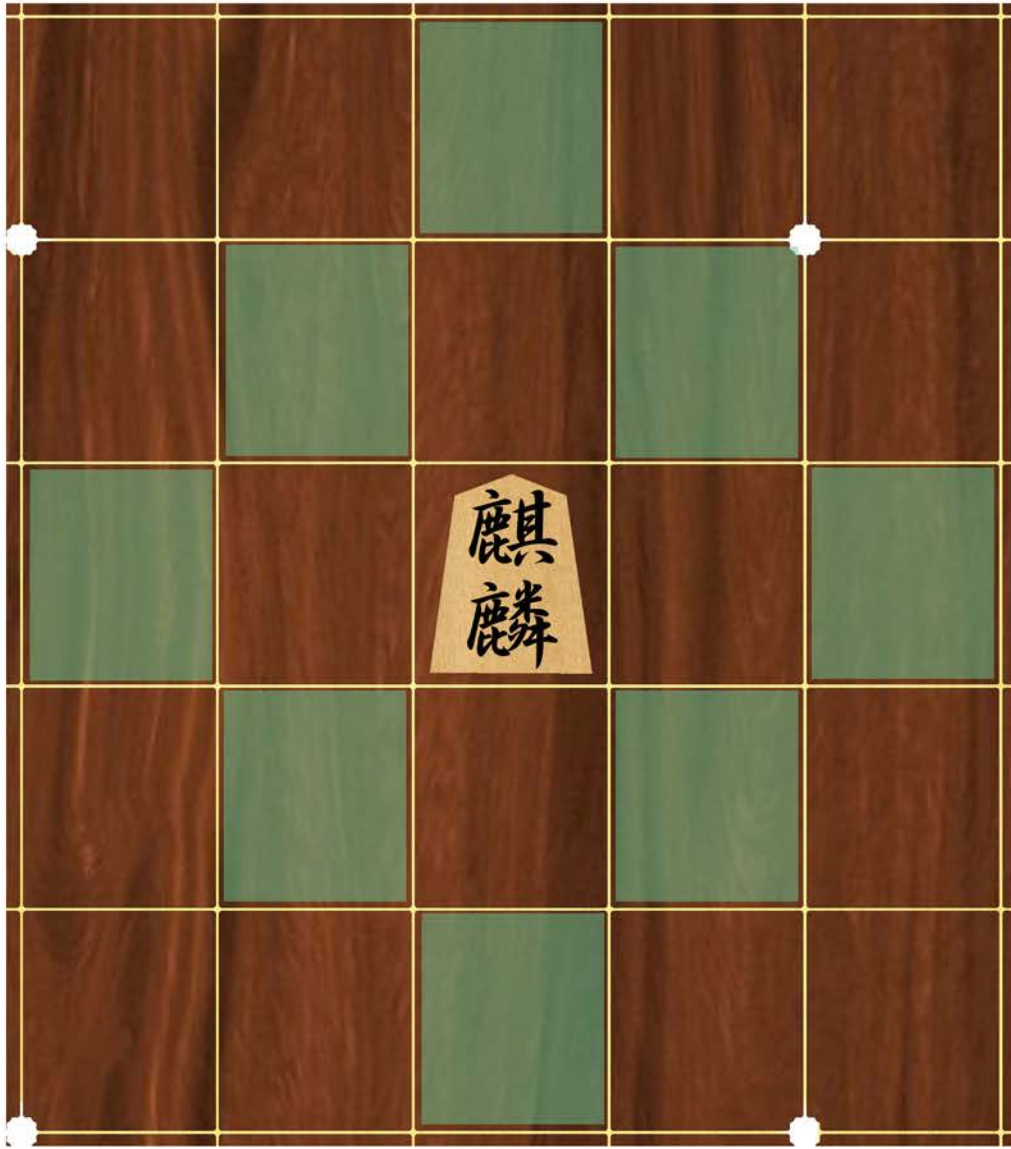
Honcho 奔猪



kengyo 豎行

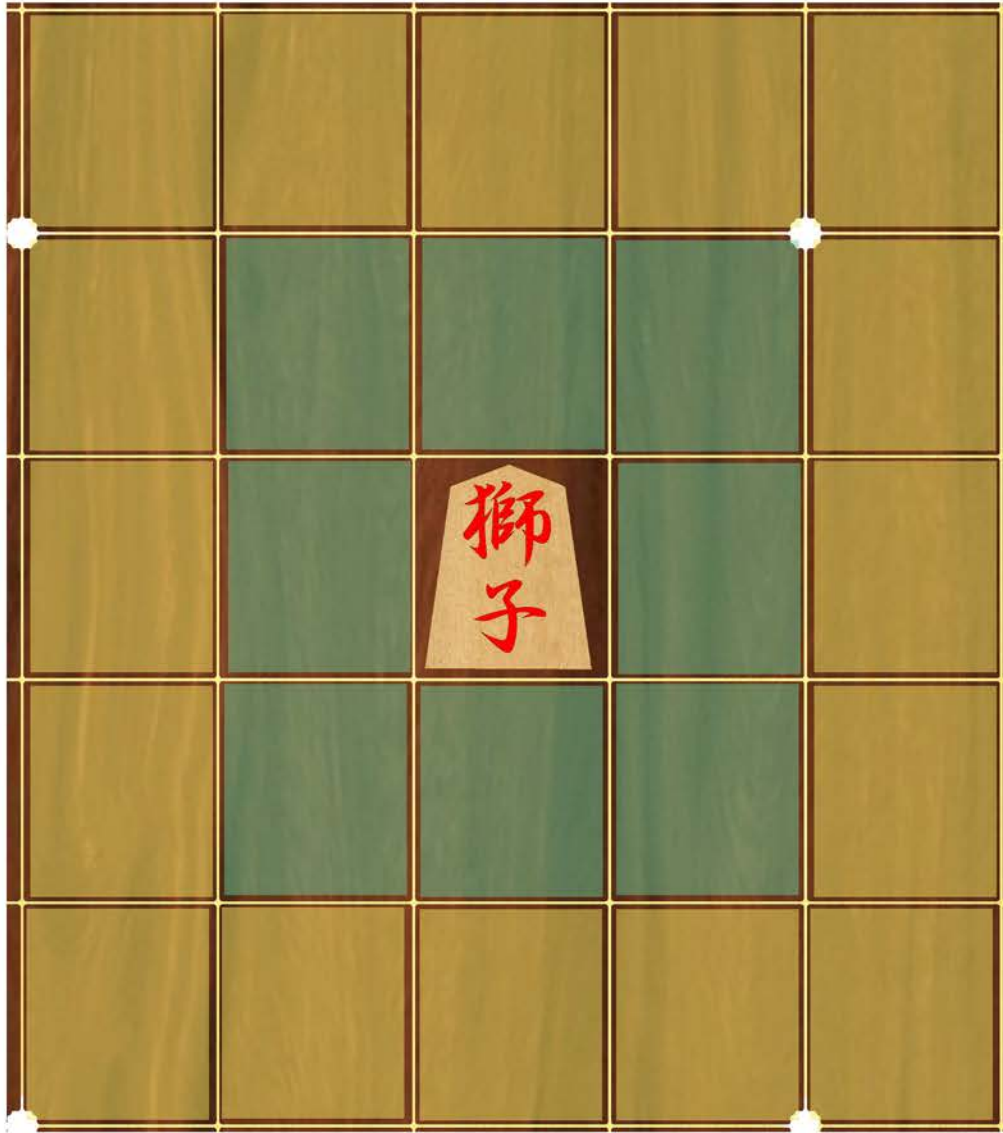


Higyu 飛牛



kinin 鹿其鹿奔

The 鹿其鹿奔 can jump other pieces



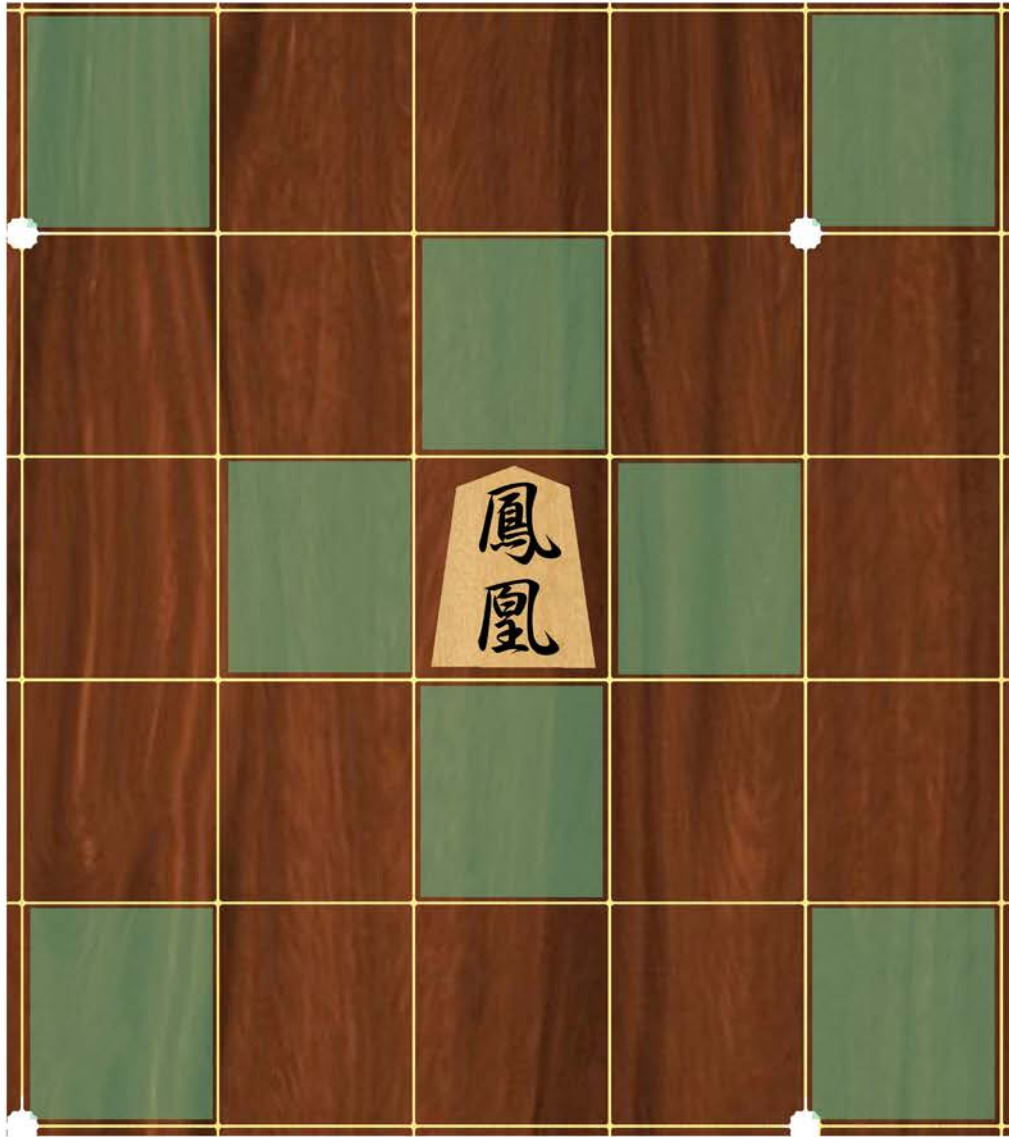
Shishi 獅子

- The 獅子 may move to a square or jump directly to a square, capturing or not.
- It may move to a vacant square and then return to its starting position, thus skipping a move.
- It may capture at a square and then move to an adjacent or square without further capture. It may capture two enemy pieces at adjacent & or & squares
- It may capture at a square and then return to its starting position, thus capturing without moving.

Shishi 獅子 rules cont.

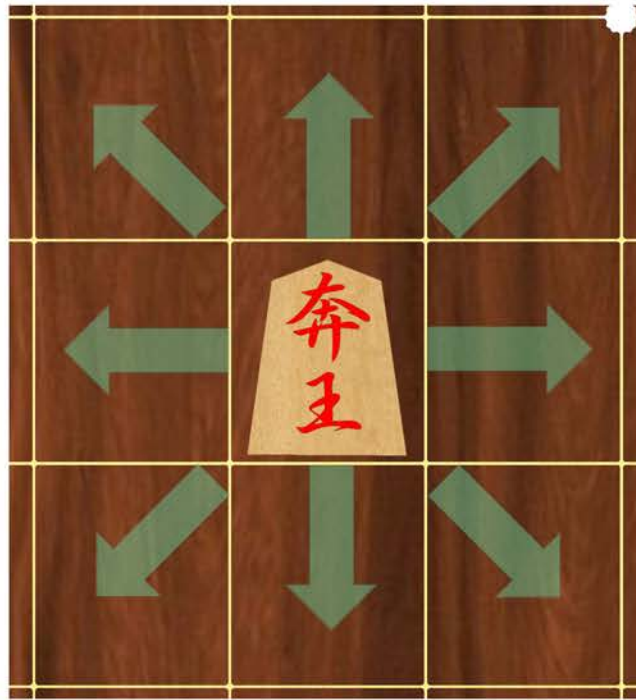
It may also capture a piece on a ■ square, and then return to its original square, or move to a ■ square and then back to its original square, effectively passing a move.

The special captures rules don't apply to the promoted 鹿其麟.

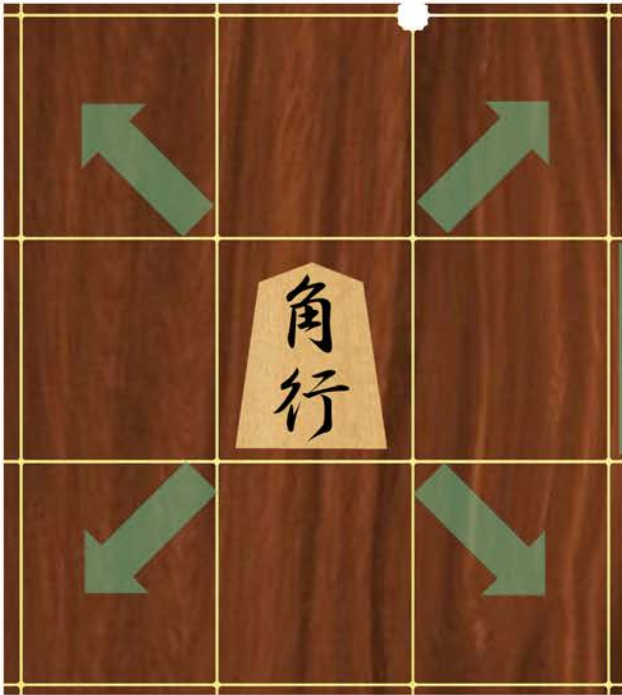


Hoo 鳳凰

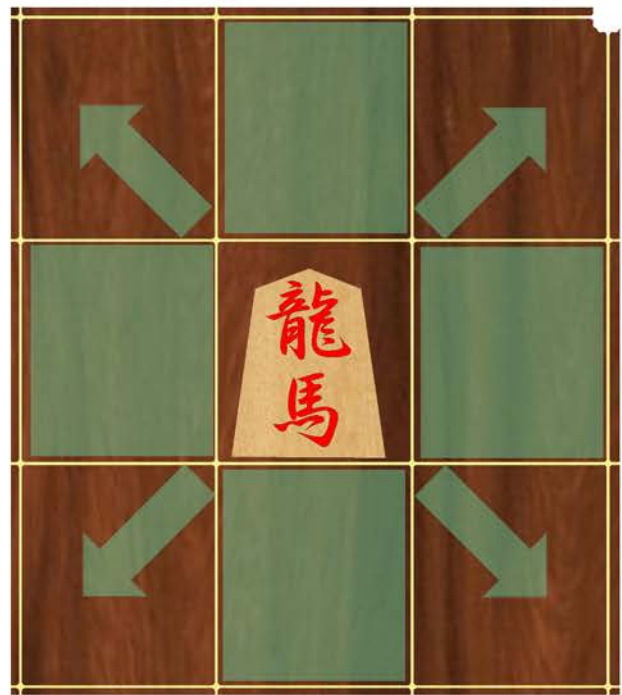
The 鳳凰 can jump other pieces.



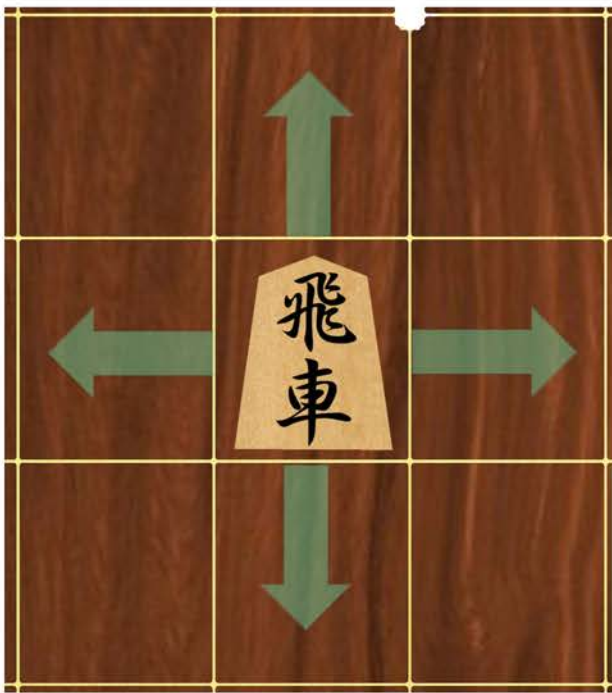
Hono 奔王



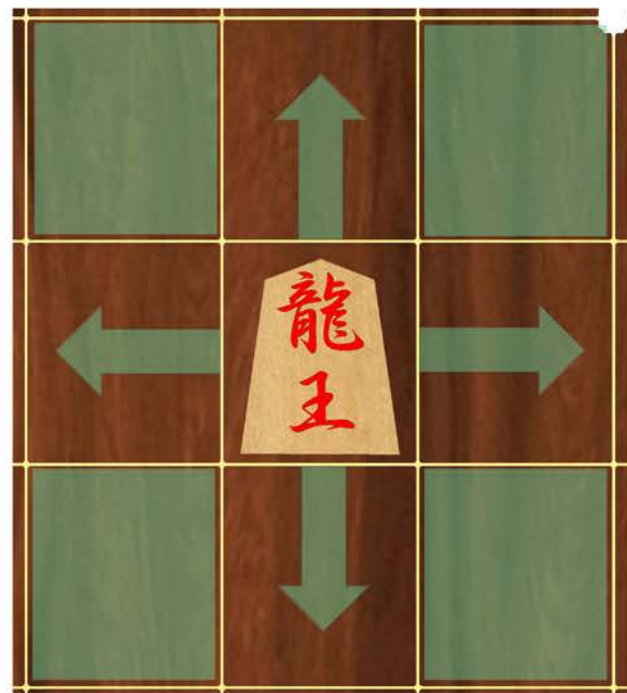
Kakugyo 角行



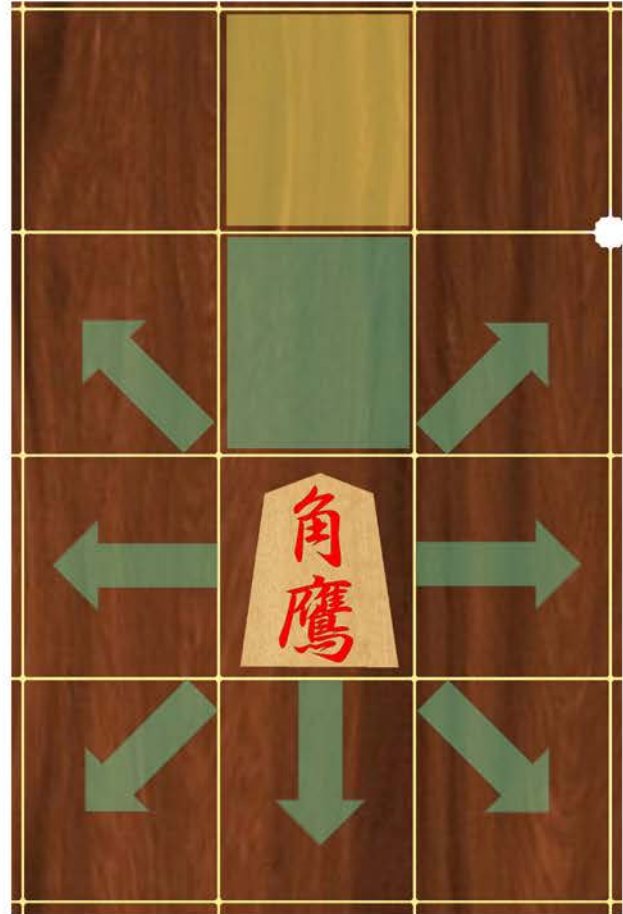
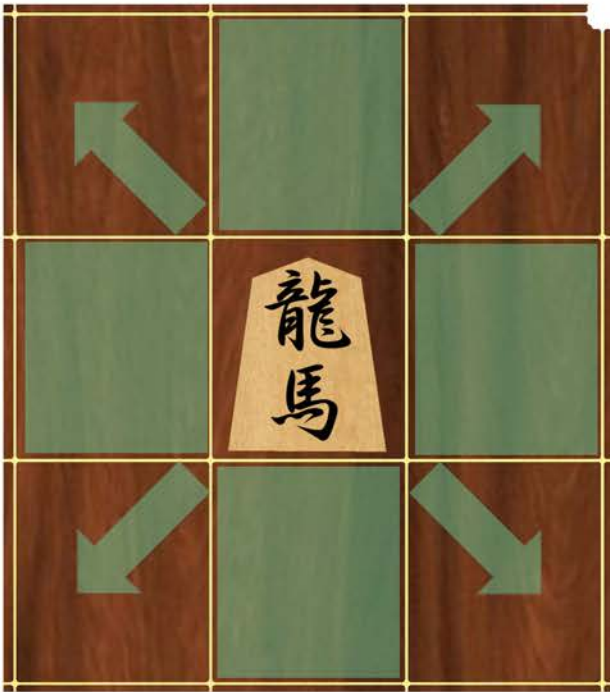
Ryuma 龍馬



Hisha 飛車



Ryuo 龍王

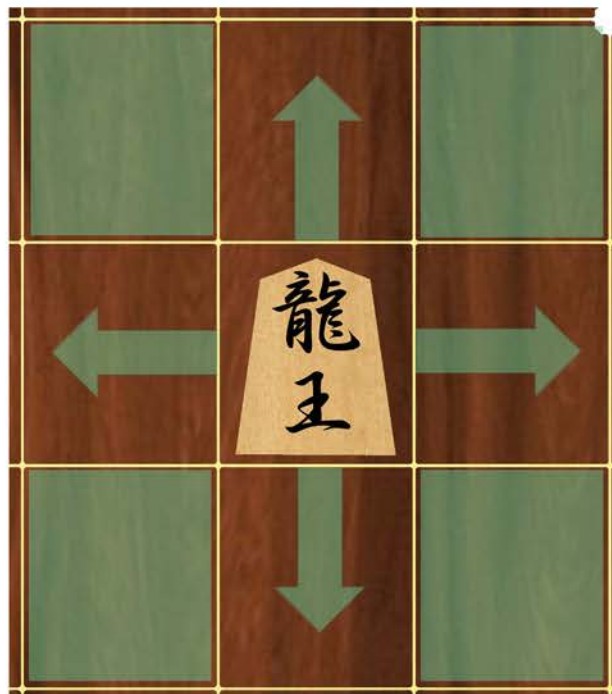


Ryuma 龍馬

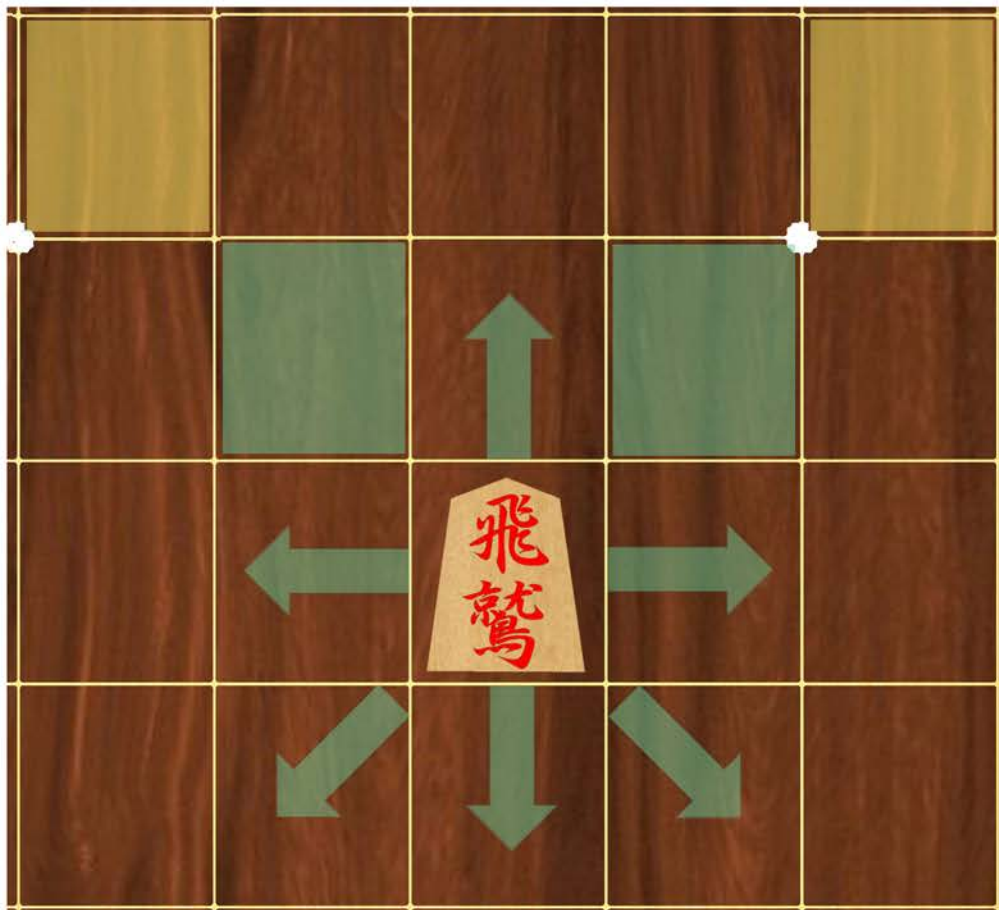
Kakuo 角鷹

The 角鷹 may capture a piece on a ■ square, and then return to its original square.

The kakuo may also capture a piece on a ■ square, and then move to a ■ square, also capturing - ie: capturing 2 pieces with one move.



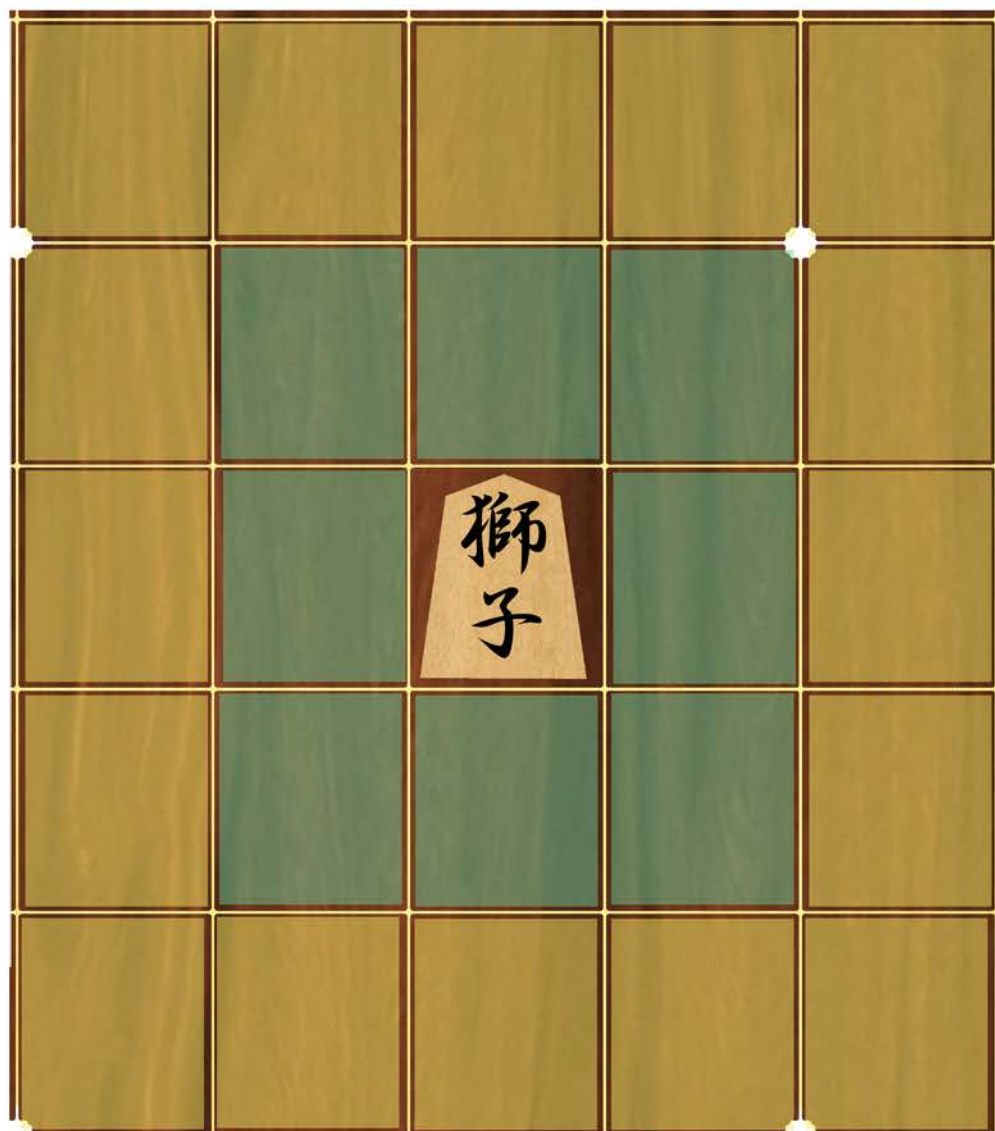
Ryuo 龍王



Hiju 飛鷲

飛鷲 may capture a piece on a ■ square, and then return to its original square.

The hiju may also capture a piece on a ■ square, and then move to a ■ square, also capturing.



Shishi 獅子

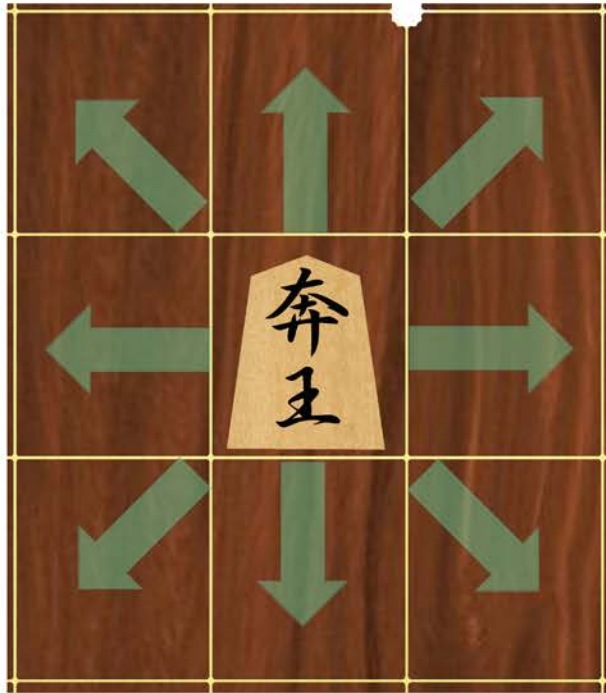
- The 獅子 may move to a square or jump directly to a square, capturing or not.
- It may move to a vacant square and then return to its starting position, thus skipping a move.
- It may capture at a square and then move to an adjacent or square without further capture. It may capture two enemy pieces at adjacent & or & squares
- It may capture at a square and then return to its starting position, thus capturing without moving.

Shishi 獅子 rules cont.

It may also capture a piece on a ■ square, and then return to its original square, or move to a ■ square and then back to its original square, effectively passing a move.

Information relating to capture of a shishi

- A 獅子 may capture an opposing 獅子 on a ■ square only if at least one of the following conditions holds:
 - The captured 獅子 is undefended.
 - The capturing 獅子 on the same move captures a piece that is not a 歩兵 or 仲人 on the ■ square through which the capturing shishi passes to reach the ■ square on which the captured 獅子 is located.
 - If you capture a 獅子 with a piece other than a 獅子, your opponent may not capture a 獅子 on the following turn, except with another 獅子 (and such capture is subject to the rule above).



Hono 奔王



Osho 王将