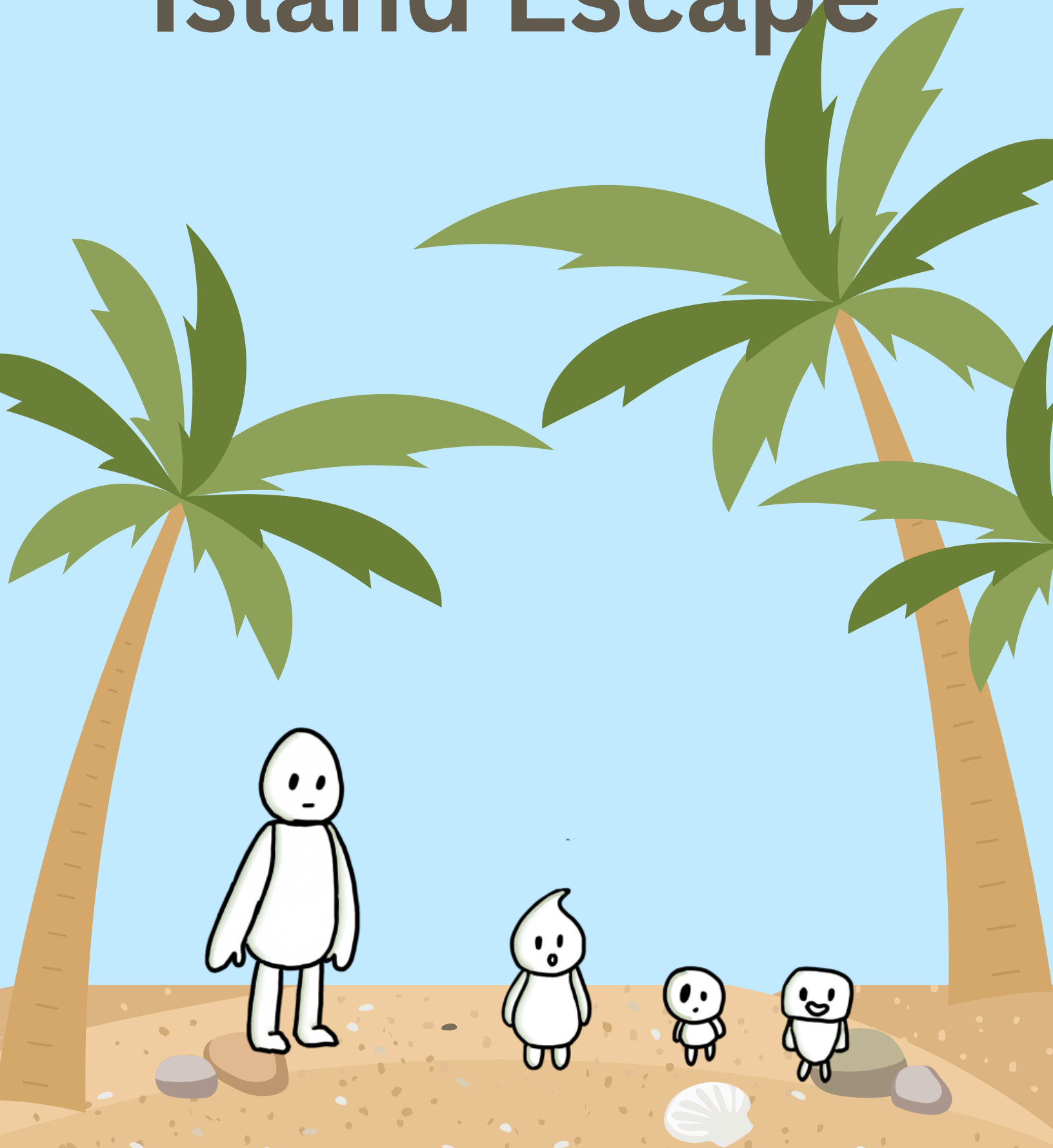
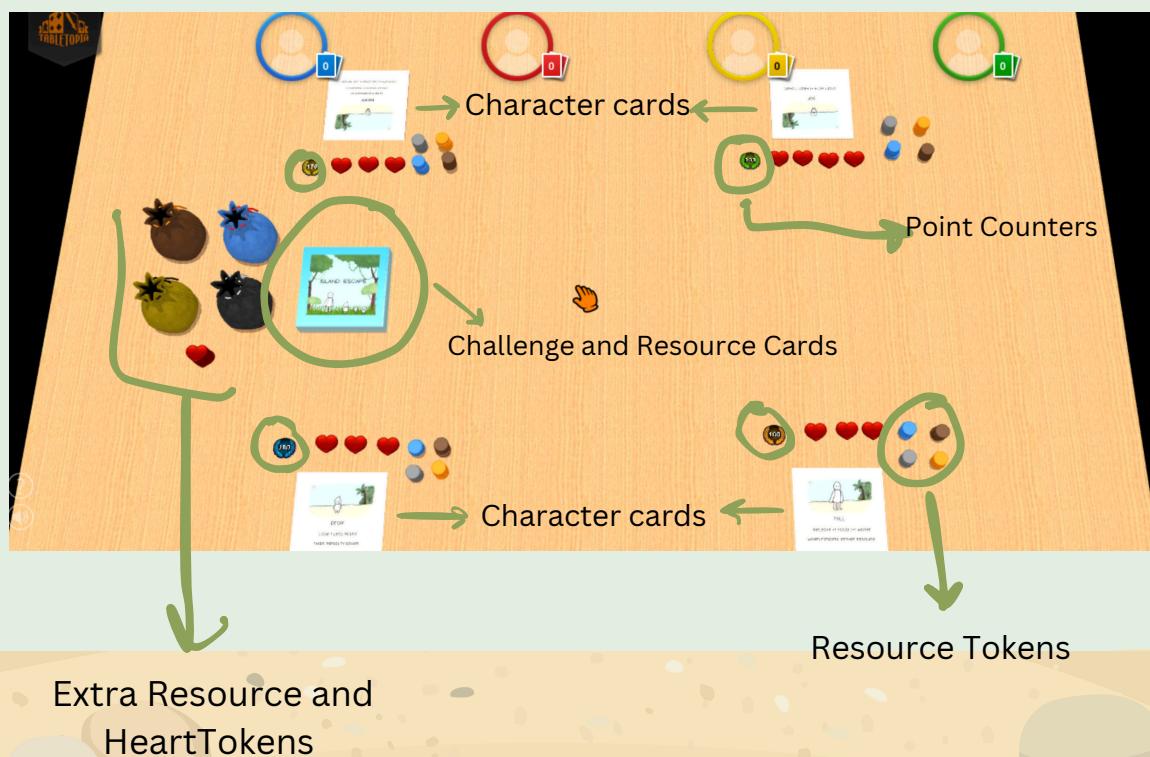


Island Escape



Set-Up

- Place the shuffled resource and challenge cards
- Players then take their chosen character cards and place them in front of them
- Each player receives 5 of each resource and a point counter
- Place 3 heart tokens beside each players character cards
- You can now start the game!



Note

- Players all begin with 100 points, 5 of each resource, and 3 heart tokens
- When each day ends all players receive 2 of each resource
- Players may only have 4 heart tokens at a time max
- Players have to survive 5 total days in the island. Each day consists of a certain amount of rounds depending on the number of players.
 - 4 players --> 4 rounds in 1 day
 - 3 players --> 3 rounds in 1 day
 - 2 players --> 2 rounds in 1 day
- Amount of cards revealed each round also depend on number of players
 - 4 players --> 4 cards revealed each round
 - 3 players --> 3 cards revealed each round
 - 2 players --> 2 cards revealed each round

Note

- At the end of each Day, players enter the survival round in which players can pick between four options, trade, battle, buy, or skip
 - Trade: players can pick another player to trade resources, (heart tokens, points, this is still a maybe)
 - Battle: players can battle with one other player or between everyone where they can win or lose points
 - Buy: players can use resources to buy resources off each other
 - Skip: nothing happens and player moves on to the next Day
- There are four characters players can chose to play as, each with unique abilities
 - Tyll: +1 water and +1 food
 - Drop: lose 1 less point than actual penalty given
 - Meep: alter the amount of resources or points needed to complete a challenge (1 use per day)
 - Sor: Start with +1 heart token

How To Play

1. Shuffle the resource and challenge cards together and place them at the center of the players
2. The **youngest player** starts the game and takes **4*** cards (depends on number of players, check notes, point 2) from the resource and challenge deck and places them in front of all the players
 - a. *This will begin the first round of Day 1 of the game*
3. The same player then picks one of the **4*** cards that were revealed to complete
 - a. **Challenge Card:** complete the challenge by using resources asked for OR using points
 - b. **Resource Card:** collect the resource
 - c. **Other:** complete the challenge described during the round

4. Moving clockwise from the first player, each player takes a turn to pick one of **4*** cards that were revealed and complete it

5. Once all players have completed their card, then it is the next players turn to reveal another **4*** cards from the challenge and resource pile and begin the next round

- a. Round 1 --> player 1 starts
- b. Round 2--> player 2 starts
- c. Etc.

6. This process continues until all players have been able to reveal cards ending Day 1

7. After a day is complete, players enter the Survival Round

- a. Survival Round happens at the end of each day

8. Beginning with the youngest player and moving clockwise, players can either trade, battle, buy, or skip (check note section)

1. When the Survival Round is over, the next Day begins

- a. Repeat steps 2-8 for each day of the game
- b. DAYS always begin with P1

How To Win

Player with the most amount of points remaining or the last person alive wins the game.

Losing

If a player runs out of heart tokens they lose the game but may keep playing using their resources (edit maybe)

If a player runs out of food or water they lose a heart token

Water +1

