Heroes & Gods : The Master of Dreams Demo

This is a quick learning sheet meant to provide you with the knowledge and tools that you need to quickly learn how to play Heroes & Gods

Demo version conditions:

Boosted item damage for you to keep up with the rapid progression of the game
Scenario - you will pass through the important phases of the game learning how to :

- Solve combat situations (single monster, escalations, ambushes)
- Encounter Gods (Benevolent, Vengeful, Patrons)
- Keep track of the 7 days cycle
- Learn how to use your Hero board
- Learn how to use the Urgh-Nasir marketplace
- Learn how to use the Master of Dreams secret quests and obtain the relic
- Explore locations
- Solve quests
- Solve major events

ABBREVIATIONS :
OTPB – valid one time per battle
NB – valid next battle
HP – hit points
SPD – speed
DMG – damage
END - endurance

TABLETOPIA SETUP :

1. Choose your Hero from the left side of the Hero Board and place it on its corresponding slot on your Hero Board (the Hero Skill is not yet obtained)

2. Go to the Urgh-Nasir deck, right-click on it and deal 4 cards. Place them in order from left to right in their corresponding slots from the Urgh-Nasir Marketplace. Underneath each slot card is a number representing the starting bid for each item. At the top there are 7 square slots and a day tracking token. On the first day of the cycle you can burn the remaining cards and pick up 4 new cards. Repeat the process described above. Buying items from the market is possible during the 7^{th} day only or by fulfilling special conditions (portal cards, quest rewards etc)

3. Go down to the Master of Dreams board right click on the Master of Dreams deck and deal 1 card. Place that card below your Hero board. Aenigmas, like quests can be solved during your adventure. In a multiplayer environment the Aenigmas are kept secret.

4. Start the adventure by drawing 1 card from the Aedolas deck (Green deck, right click and deal 1 card). Each deck represents the geographical area of the map. Game progression is attained by depleting the Adventure decks (in this following order : Green, Orange, Blue, Red)

Things you need to know before playing on Tabletopia:
To burn a card simply place it in the red bag

The stats of the Hero (HP/SPD/DMG/END) reset after each battle

If you are defeated in combat you do not lose the game (only Vengeful Gods damage and in multiplayer free for all version of the game you can be eliminated). In this version of the game if you are defeated simply burn the monster/monsters card by placing them in the red bag. In this case you cannot obtain the loot from the monster which defeated you.

Your phase starts when you pick up an Adventure card or make a play with a card from your backpack (exploration locations, portals etc can be kept and played at a later time)

This phase concludes once you have solved your card. In this case a day passed and you need to move the day tracking token one slot to the right.

When you reach the bottom of an Adventure deck you will encounter one of Darva's Minions – Os (Fear – Green deck), Arkal (Darkness – Orange deck), Ti (Plague – Blue deck), Zarit (Massacre – Red deck). The purpose of you seeing these monster is to get accustomed to their powers and see how they may behave in combat. You cannot engage in battle with them until Darva is active in the monster slot.

Refer to the Combast section in the rulebook to learn how Endurance functions. This is a very important mechanic that you need to learn before playing.

> ***ENDURANCE: blocks incoming damage regardless of the damage amount. No matter the damage inf licted upon hit a single endurance point will be deducted per hit. END is always deducted first. Once the END points are depleted than incoming damage amounts will be subtracted from the health pool.***

In Heroes & Gods you are the architect of your own victory or defeat. Freedom of choice is the main "mechanic" of the game.

Before playing please read the rulebook located here :

Click here to open the rulebook

If you encounter any difficulties do not hesitate to send us a message on :

Facebook
Twitter
Instagram

or better yet join our Discord Server and talk to us directly.