

Four Elements

The game composed of:

- n ° **1** Chessboard made up of **79** hexagonal cells
- N ° **18** tokens for each player (Total of **36** tokens)

4 Pawns representing the Elements of **Fire, Earth, Water, Air (E)**

7 Spherical Pawns (**S**)

7 Cone Pawns (**C**)

Rules of the game:

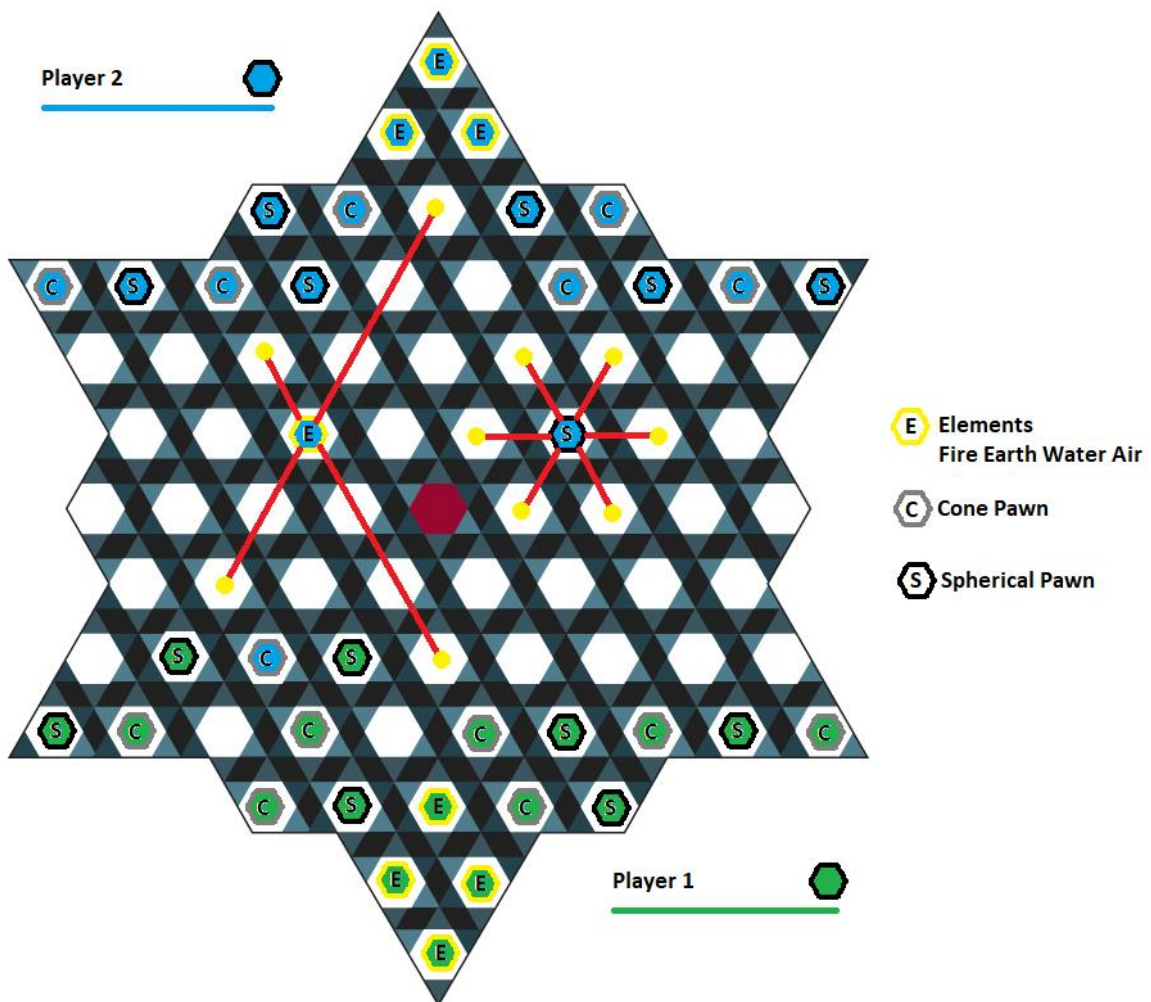
1. Players can move Elements (**E**) diagonally forward / backward freely, only once for game turn: elements cannot overstep pawns / elements of the opponent.
2. Players can move Spherical Pawns (**S**) diagonally and horizontally back/forth of a single square: once for game turn.
3. Players can move the Cone pawns (**C**) freely on the all game table, but they can eliminate the opponent's pieces or elements by moving only one square vertically forward/backward: once for game turn.
4. The player who eliminates with his pawn or element, one or more of the opponent's pieces, must place your element / piece in the square of the eliminated piece.
5. The player can eliminate one or more pieces / elements of the opponent with a single move, placing its own pawn/element in the central cell of the game table, thus creating a connection between one's own pieces / elements and those of the opponent.
The player can decide, based on his own game strategy, to eliminate one or more pawns/ elements, always moving from the outside towards the center of the game table.
The pawn or element, placed in the central box, can eliminate only one opponent's pawn element.

PURPOSE OF THE GAME:

- Eliminate the opponent's Four Elements

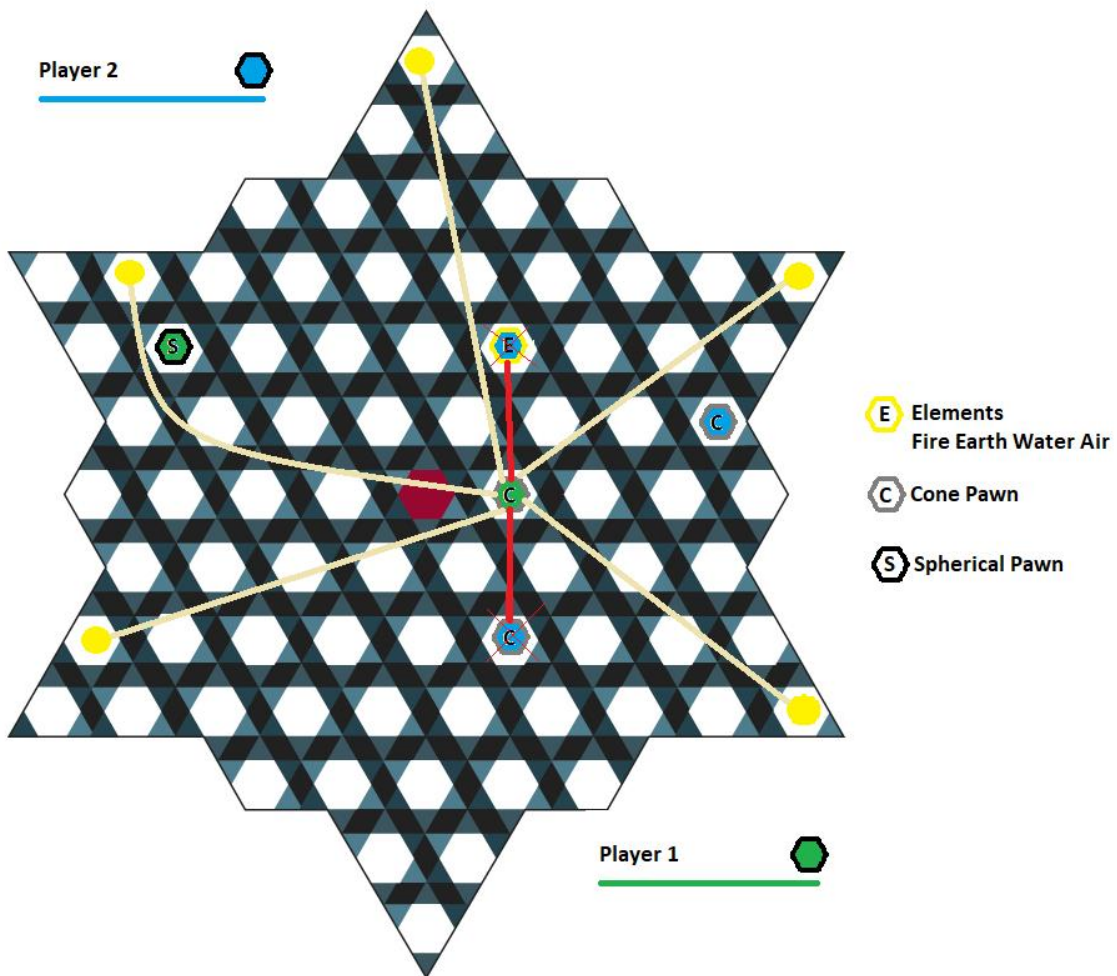
Rule n° 1 – 2

1. Players can move Elements (**E**) diagonally forward / backward freely, only once for game turn: elements cannot overstep pawns / elements of the opponent.
2. Players can move Spherical Pawns (**S**) diagonally and horizontally back/forth of a single square: once for game turn.



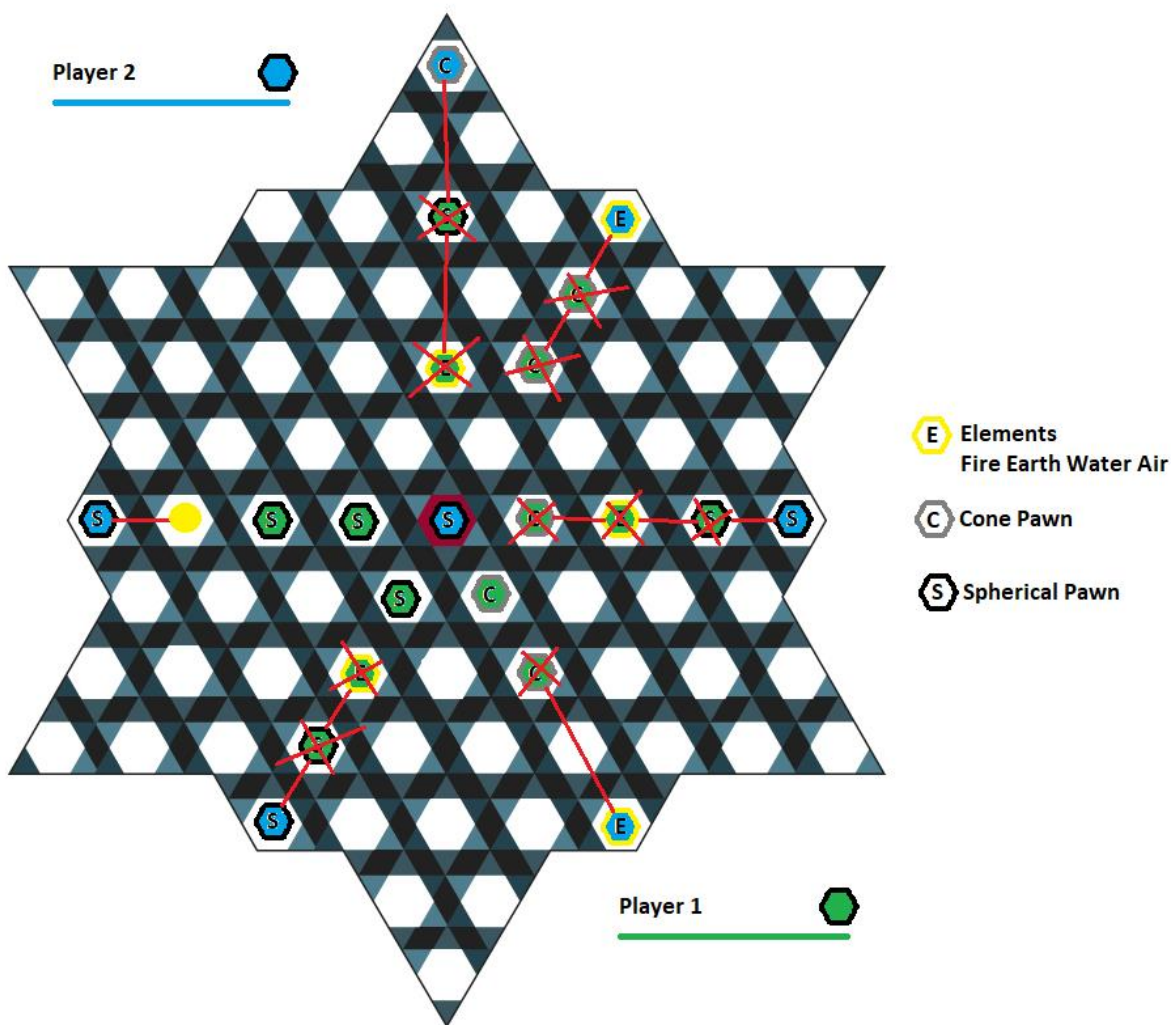
Rule n° 3

3. Players can move the **Cone pawns (C)** freely on the all game table, but they can eliminate the opponent's pieces or elements by moving only one square vertically forward/backward: once for game turn.



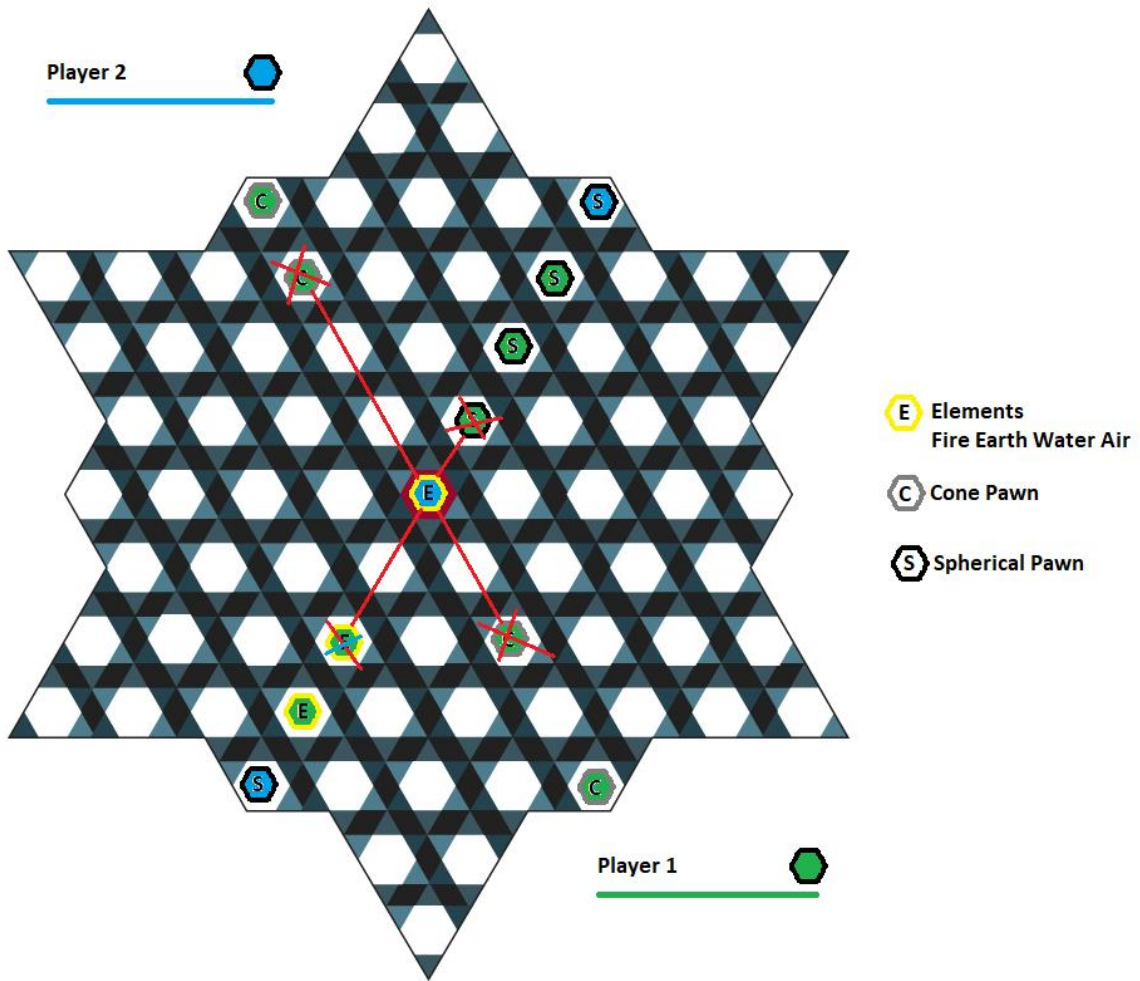
Rule n° 4 – 5

- The player who eliminates with his pawn or element, one or more of the opponent's pieces, must place your element / piece in the square of the eliminated piece.
- The player can eliminate one or more pieces / elements of the opponent with a single move, placing its own pawn/element in the central cell of the game table, thus creating a connection between one's own pieces / elements and those of the opponent.
The player can decide, based on his own game strategy, to eliminate one or more pawns/ elements, always moving from the outside towards the center of the game table.
The pawn or element, placed in the central box, can eliminate only one opponent's pawn element.



Rule n° 5

5. The pawn or element, placed in the central box, can eliminate only one opponent's pawn element.



START POSITION



Fire

Earth

Water

Air



Cone pawn



Spherical pawn

