

MAGE DECK EXPANSION QUICK GUIDE



New Structure - Academy: Unlocks the Mage Deck and allows the player to draw up to one card from the deck per turn. Hand limit is still five (5) cards.



New Damage Type - Magic: Magic damage is indicated by a white orb and is treated separately from Physical damage. You will see several cards that either apply or block magic damage.

SPELL

New Card Type - Spell: Spells are typically buffs or debuffs. They can be played at any time, similar to instants. However, spells last through an enemy's turn and sometimes longer.

MAGE DECK - CARD COUNT

The Mage Deck box contains a single 35-card deck. This deck can be used with 2-4 players. All players draw from the same deck. Remove extra Academy cards as required.

AFFIX - Sourcestone: 3
AFFIX - Stoneveil: 2
AFFIX - Transcendence: 3

INSTANT - Health Elixir: 3
INSTANT - Into the Void: 3
INSTANT - Lightning: 2
INSTANT - Meteorb: 3
INSTANT - Retreat: 2
INSTANT - Teleport: 2

SPELL - Anchor: 2
SPELL - Imprison: 2
SPELL - Sourceshield: 2
SPELL - Transference: 2

STRUCTURE - Academy: 4