

# Expert Chess Rules And Other Stuff

## Roles:

Red Player = The Fire Clan

Yellow Player = The Sun Clan

Green player = The Nature Clan

Blue player = The Ice Clan

## How pieces move:



move as rooks (up, down, right, left)



move as queans (move as rooks, kings, and bishops)



move as bishops (diagonally)



move as knights (in a L shape example: two down then 1 right)



move as a king (one space adjacent)

## Gems:

NOTE: SELECT A PIECE FOR THE EFFECT FIRST a selected piece is the piece that the effect happens on, if it says that no pieces must be selected, place on the table (place gem on the selected piece) the following you do not get any more gems:

Red gem, yellow gem, black gem

**Red Gem** = move this piece again

**Yellow Gem** = capture any piece within 2 spaces adjacent to your selected piece(s) CAN NOT BE A FLAG

**Green Gem** = Revive one of your captured pieces by Put one of your captured pieces back in your arena (\*does not have to have a selected piece)

**Blue Gem** = you may select two more pieces! (\*not with this gem)

**Purple Gem** = teleport your selected piece(s) anywhere (\*in their arena)

**Black Gem** = capture any piece, CAN NOT BE A FLAG (\*does not have to have a selected piece)

**White Gem** = make a enemy MUST PASS on his/her next turn (\*does not have to have a selected piece)

**Brown Gem** = place this gem anywhere, no-one can move there with means also you (\*does not have to have a selected piece)

When you want to save up a gem, put it in your hand.

If you want to use a gem put it in the matching bag color

**Alien** = who-ever has the least amount of pieces, they lose! (only for 4 players),

You can get this by skipping your turn. If you do not get an alien, put it back, if you did, the effect happens,

NOTE: this effect can only happen once!

## The Skull Piece

More about that later, but put the skull pieces where people are not playing.

## The Game Turns

1. Put your pieces anywhere you want
2. Player 1 moves
3. Player 2 moves
4. Player 3 moves (if there is a player 3)
5. Player 4 moves (if there is a player 4)
6. Repeat 2-5 until everyone but one person loses all of there pieces or there flag
7. The last person standing wins!

NOTE: see "How pieces move" to see how they move!

## How Player Turns Go

1. Pass or play a gem (not needed)
2. Move on of your pieces if you did not play a gem (unless you played the red or the blue gem)
3. If you captured a piece, Get any gem, if not end your turn
4. End your turn

## How do you get out of the game?

- Lose all of your pieces

- Lose your flag
- Alien is played

What happens when you lose (these things happen in the order listed)

1. no-one can get in your arena
2. Everyone must move their pieces on your arena onto their arena (only your opponents)
3. If the flag was removed (If you lost all of your pieces skip this step) remove your pieces.
4. Get a skull piece from the middle of the board
5. Place that on your arena
6. Watch the game, because you are out!

## Crossing Arenas

YOU CAN...

1. Cross arenas
2. Cross arenas left, or right from you

YOU CAN'T...

1. Cross from across (like if i was red, I cannot go to blue unless I went to yellow or green.)

## Credits:

TheBossBro267-making the hole game  
Just\_Good\_Games-Testing

THAT'S IT!