



SOLITAIRE RULES

Changes to Set Up

Set up the game as per normal, and play as  and select your Secret Stash of 4 cards as per normal. You can discard the other 2 cards but there is no discard pool, so just keep a normal discard pile. Your Solitaire opponent is the Bubba Bot. The Bubba Bot always plays as : The South. The Bubba Bot is known colloquially as Bubba.

Changes to Each Month's Play

Drafting Cards: There is no draft *per se*. Each month you will deal yourself 4 cards. Choose 1 and discard the other 3. If you use one of your Secret Stash, then discard all four of the cards you dealt yourself. After each “draft,” add up the point value of the discarded cards and increase Bubba’s score by the total.

Drafting Dice: Roll the dice and make your selections as per normal. Bubba ignores the dice. The Bubba Bot doesn’t believe in chance.

Playing Out the Month: Play out your turn as per normal, except you do not get *any* free movement points.

Bubba’s Turn: After your turn, the Bubba Bot takes one Recruit from the South region, if available, focused on the highest ★ first. Bubba receives points for this Recruit as per normal, except the Bubba Bot never rolls the VMD. (Remember, no chance for the Bubba Bot.) If there are no more Recruits in the South, Bubba receives a Recruit from a Border State that borders the South, but the Bubba Bot never recruits from the same Border State twice. Bubba chooses a position that has not yet been chosen if possible (i.e., one that Bubba still needs to complete a full set of 8), and prefers to take a position that is also unique among the Border States under consideration (i.e., if there are 2 QBs 1 RB and 1 DB in the Border States, and Bubba needs all 3 of them, Bubba will take either the 1 DB or the 1 RB first, then the other of those two (RB or DB), and only last will take 1QB. The Bubba Bot would not take the other QB unless there are no other eligible recruits (i.e. ones Bubba needs) in southern-adjacent Border States.

Once the Bubba Bot has taken all available Southern recruits and has recruited once from all South-adjacent Border States (or if the remaining eligible Border States are empty), Bubba then recruits from any non-adjacent Border State Bubba has not yet recruited from, and again first selects positions not yet recruited, giving preference to unique Recruits over duplicated ones. It is possible the Bubba Bot will not be able to recruit towards the end of the game, if you have managed to double-recruit from some of the Border States.

The Bubba Bot never wagers in Vegas. Bubba also does not believe in Marketing. The Bubba Bot is a recruiting machine (Bubba’s motto is “Always Be Crootin”), but Bubba does not believe in much else.

End of Game Scoring

Figure out your score as per normal. Do the same for Bubba based on the Recruits you selected for Bubba during the game. You should expect the Bubba Bot’s score to exceed 150, and perhaps go as high as 200. Better play well if you want to beat the Bubba Bot.

