

THE NEW ECONOMY Despite the Crisis and an inefficient, bureaucratic government, Axia is still a place where small pockets of commercial innovation persist. Local entrepreneurs are developing new technologies, while others find ways to benefit society and the environment. Many of those can be lucrative new opportunities for the right investor.

SETUP Shuffle The New Economy companies together. Randomly choose 5-8 of these companies, depending on how many new cards you want to use.

Locate the corresponding 5-8 base game companies according to the table, and remove them from the game. Add the chosen The New Economy companies to their respective level decks, and proceed with regular setup.

MORE MANAGERS VARIANT For a game with earlier potential access to the 5th Manager, first remove the Mines 01 and 02 company cards from the game and replace them with the Recycling 01 and 02 cards. Then replace 3-6 New Economy companies with their corresponding companies from the base game according to the procedure outlined above.

LVL	THE NEW ECONOMY	BASE GAME
I	Food Bank 01	Resort 01
II	Clinic 01	Farm 10
I	Cargo Ships 01	Resort 02
II	Cargo Ships 02	Comms 01
II	Airships 01	Heavy Industry 04
I	Recycling 01	Mines 01
I	Recycling 02	Mines 02
II	Recycling 03	Heavy Industry 05
II	Recycling 04	Heavy Industry 07
I	Hydroponics 01	Farms 04
I	Hydroponics 02	Farms 05
II	Fishing Corp 01	Farm 08
II	NanoTech 01	Heavy Industry 06
III	NanoTech 02	Heavy Industry 08
III	Robotics 01	Heavy Industry 09