

# LIVE DIE BYE!

## Introduction

This hilarious Australian-made card game will help you get ready for your final days.

You must choose from a variety of ridiculous arrangements your advisors will propose! Will you go skydiving with no parachute? Put your head in a tiger's mouth? Spend time with loved ones?

We're all going to die, may as well prepare what we want ... while we can!

## GET READY TO DIE!

**1** Shuffle the cards and create three piles: LIVE, DIE & BYE!

**Pick who'll go first:** who's birthday is closest to 1st or 2nd November when the Day of the Dead is celebrated in Mexico? Congratulations, you're Player 1!

**Play clockwise** from Player 1.

**Deal** each player five LIVE cards face down keeping them hidden.

**For a longer game** the conversation icon "☺" found on many cards offer prompts for you as a group to have deeper chats about death and dying.

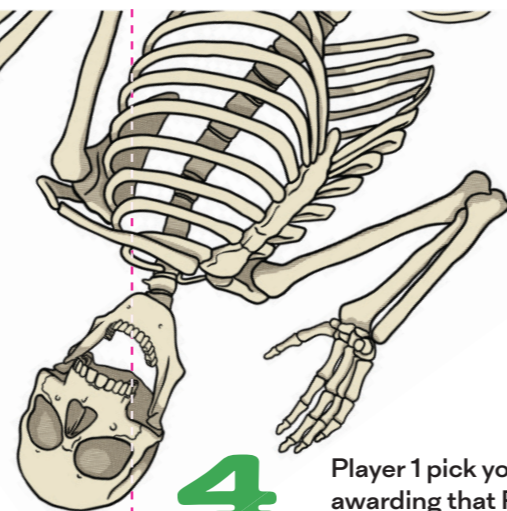
**Pick your own conversation trigger** You might set a timer every 10 or 15 minutes OR maybe every time someone checks their phone OR tops up their wine! Be as inventive as you like!

## ROUND ONE 'BEFORE I DIE'

The round where you make sure your last days on Earth are well spent!

**2** Player 1 pick up a DIE card. Place it face-up in front of you and share your fate with the others. This is how you die!

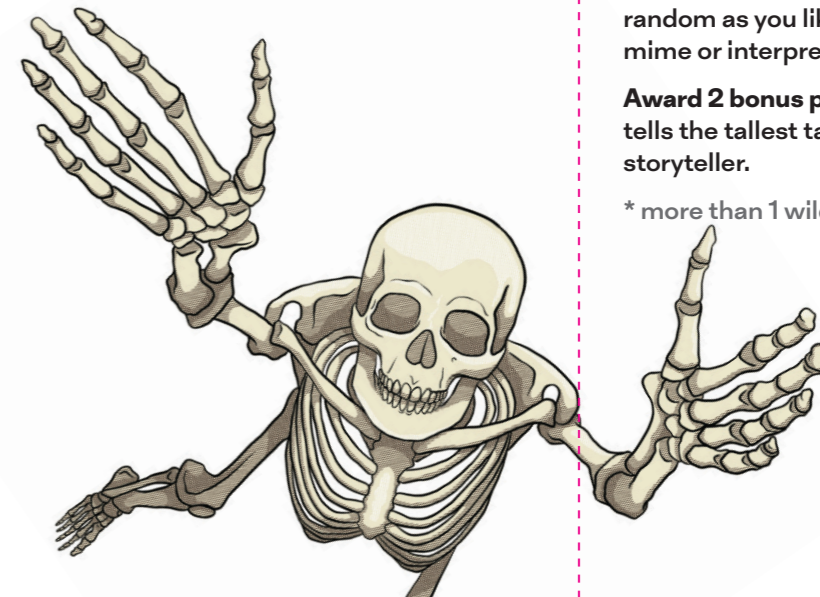
**3** Other Players, pick one of your LIVE cards and take turns convincing Player 1 it is the best option for them. Argue, persuade, be sensible, silly or stupendous!



**4** Player 1 pick your fave, awarding that Player 1 point and place that card face-up to the left of your DIE card. Keep tabs on your own points OR appoint someone to be the score keeper.

**5** Other Players place your unchosen cards on the bottom of the LIVE pile while picking up a fresh card from the top.

**6** Over to the next Player! Pick up a DIE card and go around in the same way until all players have two LIVE cards each.



## GOT A WILDCARD\*?

**7** Pick another Player to compete against. Tell a thrilling 'Final Days' story each using your own cards as the main plot points. Be as creative, obscene, hilarious, serious or random as you like. Not a storyteller? Try mime or interpretive dance!

**Award 2 bonus points** to the Player who tells the tallest tale and 1 point to the other storyteller.

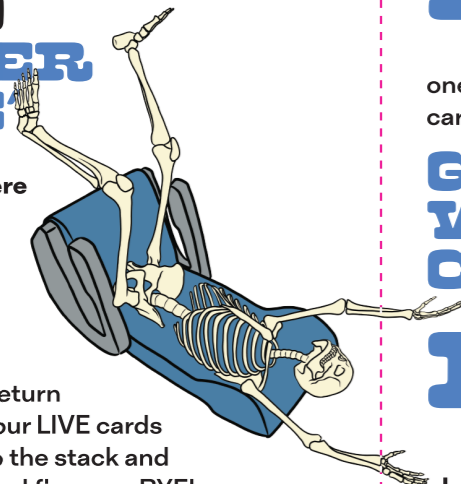
\* more than 1 wild card can be played

## ROUND TWO 'AFTER I DIE'

The round where you choose what happens after you've popped your clogs!

**8** Return your LIVE cards to the stack and deal five new BYE! cards face down to each player.

**9** Repeat play in the same way as last round only you're all dead now so maybe try spooky ghost voices!



**10** Once everyone has five cards in front of them — two LIVE cards, one DIE card and two BYE! cards, the game almost over.

## GOT A WILD-CARD\*?

**11** Pick two Players to give your Eulogy.

Those two players will now go head to head to make those gathered cry — hopefully with laughter — as they take a minute to celebrate and honour your memory using your cards as the main plot points for the emotional yarns they'll weave.

Award bonus points. 3 for the best Eulogy; 2 for you; and, 1 for the runner up!

\* more than 1 wild card can be played

**12** Add up all of the points. The Player with the most points will be crowned Legendary Death Doula! All hail the Legendary Death Doula!

## THE END



CREDITS

LOOKING FOR SUPPORT

How to play...

LIVE  
DIE  
BYE!

