# Bouquet!



The crownprins of Florandië is getting married! As tradition dictactes the best florists gather to have an amazing compitition. Together they create a very special bouquet and the first florist that gets their secret signature style in this bouquet wins. A new legend has been born and the rest are a head smaller.

# Goal:

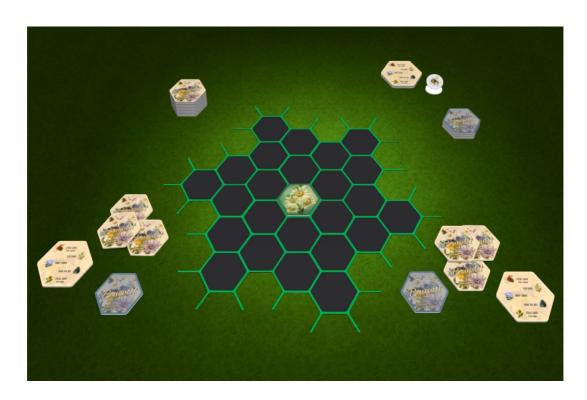
Just as your turn starts and before you do anything, only here <u>can</u> you win the game. The winning condition is when your pattern of the secret signature card is present in the field on the table.

### Parts:

- \* 50 Flower Cards
- \* 10 (Blue) Signature Cards
- \* 5 Summary Cards
- \* This Rule Book

# Setup:

- \* Give every player 1 Random (Blue) Signature card, this is your secret mission.
- \* Shuffle the flower cards and give every player 3 cards.
- \* Place the rest of the flower card deck somewhere reachable
- \* Take the top card of the deck and place it on the table, this is the starting flower.

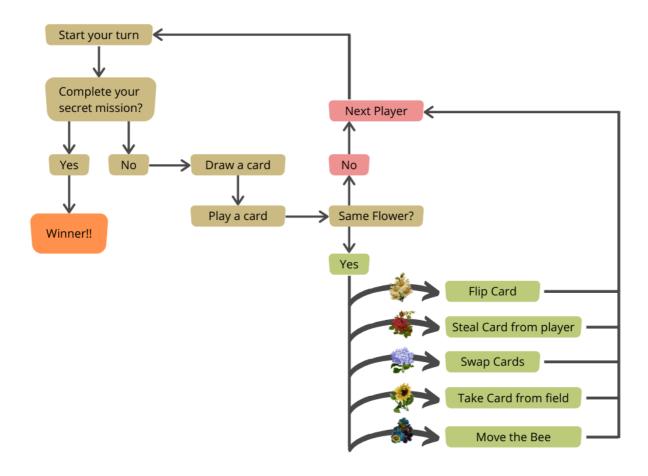


## Turn:

Only at the begininig of your turn can you win.

There is no hand limit.

The flower bonus action is not a must.



## Bonus Flower Actions:

When you place a flower next to the same flower the player can choose to do an extra action. Each flower has it's own bonus action. When placed and there are more then 1 card next of the same flower the bonus action will <u>not</u> be multiplied.

These bonus actions are also allowed on the card that you have just placed on the table.



#### Flip Card:

Choose one card on the table. Flip the card and when the back is reveild it becomes a joker. Everyone can use it for whatever flower they would like. You don't get a bonus flower action but it does count for a win. You also could flip a joker back into it's original flower. Keep in mind the rule of the bee (violet flowers)



#### Steal a Card from a player:

Choose a player and you can look at the players hand and choose one flower card. This card goes directly into your hand. (There is no hand minimum or limit) Give the other cards back to the player.



#### Swap cards:

Choose two cards on the table and swap their positions with each other. If you choose a joker card it will stay the joker. You are purly swapping cards on their position on the table. Keep in mind the rule of the bee (violet flowers)



#### Take card from table:

You can remove any card on the table and add it directly into your hand. A joker card will become the flower back in your hand. Keep in mind the rule of the bee (violet flowers)



#### Move the bee:

Place the Bee token on a flower card on the table. This card and all the cards around it (a full circle) are frozen. They will not be able to be flipped, swapped or piked up by the other flower bonus actions.

You <u>can</u> place cards around it and if they are the same flower, receive the bonus action like normal. Put the cards themselfs can not be changed.

## Winner:

When you have won you can place your secret signature card in the middle of the pattern and see all the flowers correspond. (*The rotations does not matter but the direction of the flowers does.*)



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