

# BARRAGE

## RULEBOOK

### 5TH PLAYER EXPANSION

8 December 1923.

The map shows some spot outlined in red.

"The new land seems good, isn't it?", Marguerite Grant asks, drinking her Bronx.

"This all land is perfectly exploitable, it might even be better than the old one", her engineers reply.

Marguerite deeply scans her assistants' eyes: "Are you sure? Have you been there? Are the machineries at work? Are the conduits full of water?"

"No... obviously not, but the reports are promising. Also, the government is making a special effort to help us."

"I know exactly what they are trying to do. They want the energy monopoly. That's the reason why they gave us access

to this land. All the new contracts? Another move from them."

The engineers gaze fixedly at her: "Do you think it is possible to exercise a monopoly?"

Marguerite bursts out laughing: "Of course not. Nobody can avoid our competitors to reach this land, too. Nevertheless, until we anticipate our moves and our government is giving me the chance to make more money, why not to take advantage of the situation?!?"

A decisive gestures of her hand, and Mrs Grant dismisses her assistants, rolls the map up and commands for another drink. She finds herself smiling, while she thinks: "This new land is big, but not big enough for all of us..."

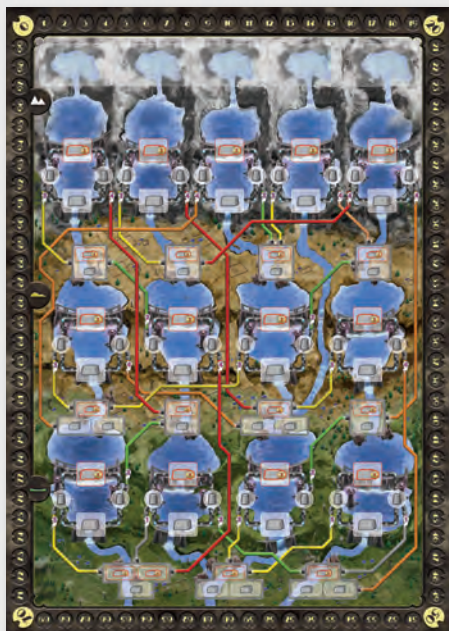




# COMPONENTS

*This expansion is compatible with 4- and 5-player games.*

*In order to play with 5 players, you must have The Leeghwater Project expansion.*



1 New Map



9 Private Contract Tiles



5-player Turn Order Tile



1 Starting Contract Tile



Hydroelectric Credits  
6 of value 1



1 Construction Wheel



1 Extra Actions Board



10 Excavators  
10 Cement Mixers  
of value 1

When you place your Engineers in the upper action spaces of the extra action board, choose and perform one of the four actions illustrated. When you place your Engineers in the lower action spaces, activate a production.



## NEW COMPONENTS SETUP

Setup the Map as usual with the following new rules:

- 1 Randomly place 5 Headstream Tiles in the designated spaces of the new Map.
- 2 Randomly place 3 Neutral Dams (a level 1 Dam in the Mountains, a level 2 Dam in the Hills, a level 3 Dam in the Plains). Since you can't use the Neutral Dams Setup tiles from the base game, you can use a method of your choosing to randomize the setup.



Follow the Advanced Rules for players setup (in a 5-player game you will use 5 Companies, 5 Executive Officers and 5 Starting Contracts).

In a 5-player game, use also the following rules:

- 3 Place the Extra Actions Board next to the Map (if you place the basic components as shown in the base game Rulebook, this new board fits to the right of the Energy Track, above the Patent Office).
- 4 Place the 5-player Turn Order Tile over the Turn Order space of the Energy Track.
- 5 Add the new Private Contract tiles to their respective piles before shuffling the three piles (in a 5-player game there will be only 3 National Contracts).

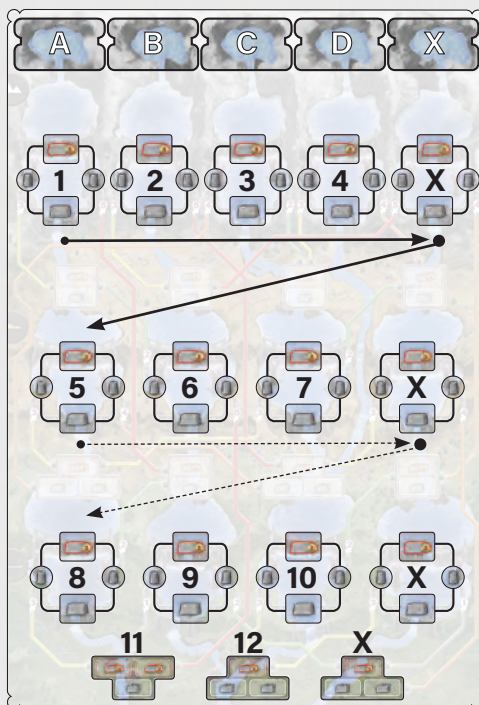
You can use the new Contracts in all games from now on.

## AUTOMA RULES

The new components can be also used in games with Automa players (solo or multiplayer games with up to 4 Automa players), with the following new rules.

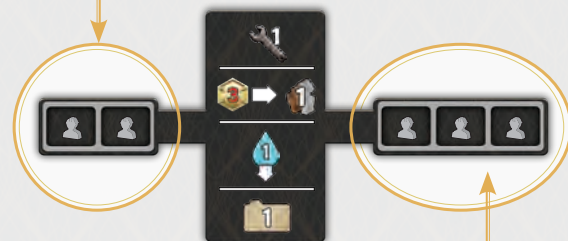
If you are checking the Criteria for building spaces you must check the Reference Map, look at this Reference Map instead. Even if all the right-most basins don't have a reference number, you must include them in the checking list.

If you must place Water Drops on a Headstream and there is a tie between two or more Headstreams, use the following rule (instead the rules explained in the base game). Look at the first letter on the Criteria tile (on the right-most column): if it is not a tied Headstream, choose the first tied Headstream on the right of the indicated one (after X go back to A).



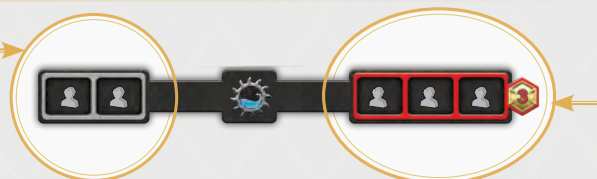
In a 5-player game, Automa players will place Engineers on the Extra Action Board action spaces, with the following new rules.

Automa will place Engineers here after a Workshop/Machinery Shop/Water Management/Contract Office action, if all the action spaces on the left of the corresponding area of the main Management Board are already occupied.



Automa will place Engineers here after a Workshop/Machinery Shop/Water Management/Contract Office action, if all the action spaces on the right of the corresponding area of the main Management Board are already occupied.

Automa will place Engineers here after a production action, if the first 3 top-most action spaces on the left of the Turbine Station are already occupied.



Automa will place Engineers here after a production action, if the first 3 top-most action spaces on the right of the Turbine Station are already occupied.





## CREDITS



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