



RULES SUMMARY



Hacker

In this Zone return an unshielded Character and its Ship to its owner's hand.



Shield

Place a shield on a Character in this Zone or adjacent. Shielded characters cannot be targeted by Hacker or Tractor Beam abilities.



Tractor Beam

Choose an unshielded Character in an ADJACENT Zone. Place the chosen Character face-up, into an UNOCCUPIED space in the Zone that is currently being resolved.



Teleport

Place this character, face-up, into an unoccupied space of an adjacent Zone.



Team Radio

The Character gains +1 strength for each other friendly Character in this Zone and any adjacent Zones.



Scanner

Draw the top card of the Character deck and add it to the Zone's Reward space, face-up. Then, choose a card from the Reward space to be placed on the bottom of the character deck, face-down.



#0 - Senate

All Characters in this Zone are immune to Hacker and Tractor Beam abilities.



#1 - Leisure Area

A character placed in space III of this Zone has +1 strength while in that space.



#2 - Hangar

This location has no .



#3 - Military Area

The first player to place a Character card in this location may, after placing, rotate the Zone 90° or 180° in any direction.



#4 - Prison

The player with lowest total amount of Strength among their Characters in this Zone wins the Reward.



#5 - Command Center

Characters in this Zone and adjacent Zones that have AT LEAST one Team Radio icon gain +1 strength during this round, even if the Character is unable to use his abilities.



#6 - Hibernation Chamber

Probes cannot be placed in any space of this Zone (including the Reward space).



#7 - Radioactive Area

A player that wins this Zone's Reward card must remove one of their Characters in this Zone from the game (return it to the game box).



#8 - Observatory

This Zone has one extra space.



#9 - Harvests

This Zone has 2 Reward cards. A player that wins the Reward for this Zone must choose one of these Rewards to keep; place the other on the bottom of the Character deck.